Recognizing the P_4 -structure of claw-free graphs and a larger graph class

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The P_4 -structure of a graph G is a hypergraph \mathcal{H} on the same vertex set such that four vertices form a hyperedge in \mathcal{H} whenever they induce a P_4 in G. We present a constructive algorithm which tests in polynomial time whether a given 4-uniform hypergraph is the P_4 -structure of a claw-free graph and of (banner,chair,dart)-free graphs. The algorithm relies on new structural results for (banner,chair,dart)-free graphs which are based on the concept of p-connectedness. As a byproduct, we obtain a polynomial time criterion for perfectness for a large class of graphs properly containing claw-free graphs.

Keywords: Claw-free graphs, reconstruction problem, P_4 -structure, p-connected graphs, homogeneous set, perfect graphs.

1 Introduction

Let $\mathcal{H} = (V, \mathcal{E})$ be a 4-uniform hypergraph with vertices V and hyperedges \mathcal{E} . We consider the *reconstruction problem* which asks for a graph G = (V, E) whose P_4 -structure is equal to \mathcal{H} . More precisely, is there a graph G such that four vertices from G induce a P_4 (that is, a chordless path on four vertices) if and only if these four vertices induce a hyperedge in \mathcal{H} ? If the answer is yes, how can we find such a graph G? This problem has been settled for several classes of graphs including trees [7, 10], bipartite graphs [2], block graphs [4], line graphs of bipartite graphs [15] and line graphs [1].

In this paper we shall provide a polynomial–time algorithm which solves the reconstruction problem for claw–free graphs (that are the graphs containing no induced copy of a $K_{1,3}$), and for BCD–free graphs (that are the graphs containing no induced copy of a banner, a chair, or a dart) shown in Figure 1

Our algorithm relies on new structural properties of BCD–free graphs which are obtained by a thorough study of their P_4 –structure. The results are based on the concept of p–connectedness of graphs, which has proved in the past as an extremely powerful tool for the purpose of graph decomposition and for the structural and algorithmic study of graphs with a simple P_4 –structure (see e.g. the survey paper [3]).

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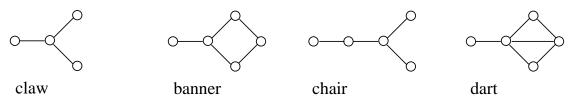


Fig. 1: Claw, banner, chair, and dart

The original motivation for the reconstruction problem stems from results concerning the perfectness of graphs. The need for a succinct certificate of perfectness and the observation that odd cycles have unique P_4 -structure inspired Chvátal to conjecture that a graph is perfect if and only if it has the P_4 -structure of a perfect graph [8]. This conjecture has been proved by Reed and is known as the Semi-Strong Perfect Graph Theorem [14].

As a byproduct, we will point out a consequence for the class \mathcal{C} of graphs having the P_4 -structure of a claw-free graph, the most interesting case of BCD-free graphs. First note that graphs belonging to \mathcal{C} need not be claw-free. In fact, \mathcal{C} contains the complements of claw-free graphs (and thus is significantly larger than the class of claw-free graphs). This follows from the observation that a graph and its complement have the same P_4 -structure. However, \mathcal{C} contains also many graphs such that neither the graph nor its complement are claw-free.

Since claw–free graphs are not perfect in general, graphs belonging to \mathcal{C} need not be perfect. However, the Semi–Strong Perfect Graph Theorem implies that the graph $G \in \mathcal{C}$ is perfect if and only if a claw–free graph P_4 –isomorphic to G is perfect. Now, since the perfectness of claw–free graphs can be tested efficiently [9], we obtain in this way a criterion for perfectness for graphs in \mathcal{C} : Given $G \in \mathcal{C}$, construct the hypergraph \mathcal{H} representing the P_4 –structure of G, and then reconstruct a claw–free graph H having \mathcal{H} as its P_4 –structure and use the algorithm in [9] for testing perfectness of H, and thus for testing perfectness of G.

However, a problem remains open: To describe the graphs belonging to C. That is, characterize graphs P_4 -isomorphic to a claw-free graph. Graphs P_4 -isomorphic to a tree, a forest, a bipartite graph, a split graph, respectively, are described in [5, 6, 13].

In the next section we recall the notions of p-connected graphs and of homogeneous sets which are important tools in our discussion. In Section 3 we study the p-connected components of BCD-free graphs, which are of particular interest for the reconstruction problem. In Section 4 we develop the main idea for the reconstruction of p-connected BCD-free graphs. In Section 5 we present the algorithm as a whole. The first step consists of the identification of special types of graphs. The second step is an incremental procedure which tries to find some suitable starting graph and successively adds the remaining vertices.

2 Basics

We assume familiarity with standard graph—theoretical notions as in [11]. In the following, a P_k always stands for an *induced path* on k vertices and k-1 edges. Following [12], a graph G=(V,E) is p-connected if for every partition of V into nonempty disjoint sets V_1, V_2 there exists a P_4 containing vertices from both sets in the partition. Such a P_4 is termed as *crossing* between V_1 and V_2 . The p-connected

components of a graph are the maximal induced p-connected subgraphs. Note that the p-connected components are closed under complementation and are connected subgraphs of both G and \overline{G} . Furthermore, it is easy to see that each graph has a unique partition into its p-connected components.

A p-connected graph is called *separable* if its vertex set V can be partitioned into two nonempty disjoint sets V_1 and V_2 in such a way that each crossing P_4 has its midpoints in V_1 and its endpoints in V_2 . This partition is commonly written as (V_1, V_2) and called the *separation* of G. It is obvious that the complement of a separable p-connected graph is also separable. The separation (V_1, V_2) of G becomes (V_2, V_1) in \overline{G} .

A subset H of V with 1 < |H| < |V| is called *homogeneous* if every vertex outside H is either adjacent to all vertices from H or to none of them. A homogeneous set H is *maximal* if no other homogeneous set properly contains H. The graph G^* obtained from a p-connected graph G by shrinking every maximal homogeneous set to one single vertex is called the *characteristic graph* of G. Clearly, G^* is also p-connected.

The notions of p-connectedness and homogeneous set will be the basic tools for the study of the P_4 -structure of BCD–free graphs. In [2], this approach has already turned out to be very useful for recognizing the P_4 -structure of bipartite graphs.

3 The structure of BCD–free graphs

We start with an observation about homogeneous sets in p-connected BCD-free graphs. It turns out that these sets are of a very simple structure.

Proposition 3.1 Every homogeneous set in a p-connected BC-free graph is a clique.

Proof. Let H be a homogeneous set in a p-connected graph. We consider a P_4 which is crossing between H and V - H. Clearly, this P_4 contains precisely one vertex from H. If H contains two nonadjacent vertices, then there is a chair (if the P_4 has an end-point in H), or a banner (if the P_4 has a mid-point in H). This proves the claim.

For further properties of BCD–free graphs, we need the notion of a $spider^{\P}$. This is a graph consisting of a clique of size at least two (the inner vertices) and a stable set of equal size (the outer vertices) such that every vertex of the clique has precisely one neighbor in the stable set (each such pair of vertices is a leg). Furthermore, there is one additional vertex, called the head of the spider, which is adjacent precisely to the inner vertices (see Figure 2(a)).

For our purposes it suffices to study the case where the graph contains a stable set with at least three vertices (the recognition of the P_4 -structure of triangle-free graphs has been solved in [2]; this immediately implies an algorithm for graphs containing no stable set with three vertices). Thereby, the following variants of spiders will play a special role. A *spider with a long leg* is a spider where one leg is replaced by a P_3 or a P_4 . In other words, we subdivide one end-edge by one or two vertices. A *double-spider* consists of two spiders where certain pairs of outer vertices are identified (see Figure 2(b)). Finally, a 3-sun is a cycle consisting of six vertices and three chords which form a triangle.

Theorem 3.2 Let G be a p-connected BCD-free graph. If $\alpha(G) \ge 3$ then precisely one of the following statements holds:

[¶] Graphs which are defined in a quite similar way and which are called thin and thick spiders play a crucial role in the theory of p-connected graphs, see [3]

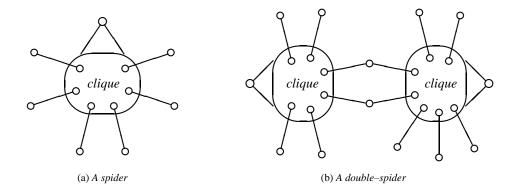


Fig. 2: Spiders and Double-Spiders

- (i) G results from a 3-sun or from a headless spider with at least three legs, by replacing the vertices by cliques;
- (ii) G results from a spider with a long leg or from a double–spider, by replacing the vertices by cliques (the heads of the spiders may be missing);
- (iii) G contains one of the graphs from Figure 3 as an induced subgraph.

Because of the long and technical proof, we will divide Theorem 3.2 into two Lemmas 3.3 and 3.4 below, according to whether the graph contains a P_5 or not. Theorem 3.2 then follows from these lemmas and Proposition 3.1.

Lemma 3.3 Let G be a p-connected BCD-free graph with $\alpha(G) \ge 3$. If G is P_5 -free then G^* is a headless spider with at least three legs or a 3-sun.

Proof. It easily follows from Proposition 3.1 that $\alpha(G^*) \geq 3$ (note that a P_4 and a stable set in G contain not more than one vertex from each homogeneous set). Let S denote a maximum stable set and K the remaining vertices in G^* . Then $|S| \geq 3$ holds.

We denote by B the bipartite subgraph of G^* containing only the edges between S and K. By the maximality of S, every vertex X of K has at least one neighbor in S. Hence

$$1 \le d_S(x) \quad \text{for all } x \in K, \tag{1}$$

with $d_S(x)$ denoting the number of neighbors of x in S. On the other side, since G^* is connected, every vertex a of S must have at least one neighbor in K, i.e.

$$d_K(a) \ge 1$$
 for all $a \in S$. (2)

Case 1. B is disconnected.

First we show that

$$d_S(x) = 1$$
 for all $x \in K$. (3)

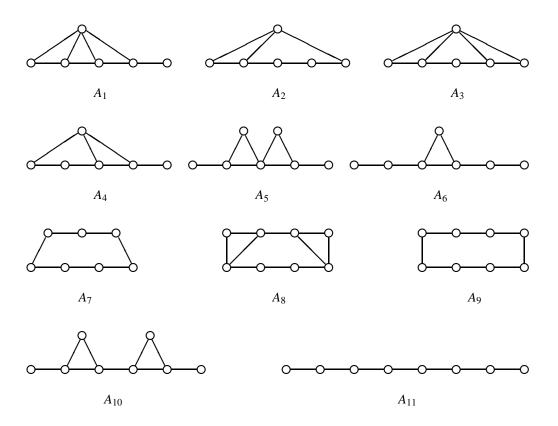


Fig. 3: The starting graphs for the reconstruction procedure

Otherwise let $d_S(x) \ge 2$ for a vertex $x \in K$ and a,b be two neighbors of x in S. We denote by B_i the component of B containing x. Let $c \in S$ be a vertex belonging to a different component B_j . A shortest path between x and c in G^* consists of at most four vertices, otherwise there would be some P_5 . On the other side, such a path consists of at least four vertices, otherwise x would be adjacent to a vertex from B_j which implies a chair centered in x. Let xyzc be a shortest path. Note that z is nonadjacent to both a and b (because a,b and c belong to different components of c), and c0 must be adjacent to precisely one of c0 otherwise c0 would have a chair or a dart). We can assume w.l.o.g. that c0 and c1 are adjacent. Since c1 of c2 and c3 in c3 are adjacent. This provides a contradiction since now c3 and c4 is c5 in c6.

Hence B consists of at least three components, each containing precisely one vertex from S. Consider one of these components, say B_i , and let a be the vertex from $B_i \cap S$. We claim that, in G^* ,

every vertex
$$x \in B_i \cap K$$
 has at least one neighbor outside B_i . (4)

Otherwise let H contain all vertices from B_i without neighbors outside B_i . In particular, a belongs to H. Since G^* contains no homogeneous sets there must be some vertex outside H, say z, which distinguishes two vertices from H. It is clear that z belongs to B_i and is adjacent to a and nonadjacent to another vertex from H, say x. Let y be a neighbor of z outside B_i and c the neighbor of y in S. Then xazyc is a P_5 in G^* , which is a contradiction.

Now we show that, in G^* ,

every vertex
$$x \in B_i \cap K$$
 has a neighbor in *every* other component B_j . (5)

Otherwise let x be nonadjacent to B_j . By (4) we know that x has at least one neighbor y outside B_i , say in B_k . Let a and b be the neighbors of x and y in S and let $c \in B_j \cap S$. We consider a shortest path between b and c. Clearly, this must be a P_4 , say by'zc (where y = y' may be possible). Now a shortest path between a and c in the graph induced by $\{a, b, c, x, y, y', z\}$ contains a P_5 . This is a contradiction.

Finally we prove that

$$d_K(a) = 1$$
 for all $a \in S$. (6)

Otherwise let H contain all neighbors of a. Since H is not a homogeneous set, there must be a vertex outside H, say z, which distinguishes two vertices from H. Let $x, x' \in H$ such that z is adjacent to x and nonadjacent to x'. Suppose that $x, x' \in B_i$ and $z \in B_j$. By (5) we know that x' must have a neighbor y in B_k . Denote by b and c the neighbors of y and z in S. Note that y and z must be nonadjacent since otherwise we obtain a chair centered in y. Now a shortest path between b and c in the graph induced by $\{a, b, c, x, x', y, z\}$ contains a P_5 . This is again a contradiction.

Hence every component of B consists of one vertex from S and one vertex from K. Now it follows from (5) that K is a clique and therefore G^* is a headless spider with at least three legs.

Case 2. B is connected.

First we show that

$$d_S(x) > 2 \text{ for all } x \in K.$$
 (7)

Assume that there is a vertex $x \in K$ with $d_S(x) = 1$. We can assume that the neighbor $a \in S$ of x is not adjacent to all vertices in K (otherwise exchange a and x, i.e. set $S := (S - \{a\}) \cup \{x\}$ and $K := (K - \{x\}) \cup \{a\}$; note that x is not adjacent to all vertices from K since otherwise $\{a, x\}$ would be a homogeneous set; if B should now be disconnected then we are in Case 1). We will separate the discussion into two subcases, according to whether there is in B a P_6 with X as an end-point. In each case we will get a contradiction.

Case 2.1. B contains an induced P_6 starting at x.

Let *xaybzc* be such a P_6 in B. Then $x, y, z \in K$ and $a, b, c \in S$. Now,

y and z are adjacent,

otherwise *aybzc* would be a P_5 in G^* , and

x cannot be adjacent to both y and z,

otherwise b, c, x, y, z would induce a dart. If x is adjacent to z then there is a banner induced by a, c, x, y, z. If x is nonadjacent to both y and z then xayzc is a P_5 . So we have

x is adjacent to y and nonadjacent to z.

Now, as $\{a,x\}$ is not homogeneous, there is a vertex v which distinguishes a and x. If v is adjacent to a then v cannot be adjacent to both b and c. Otherwise there is a chair. Therefore, v is nonadjacent to z (else xavzb or xavzc would be a P_5), and also nonadjacent to y (else v,a,x,y,z would induce a dart). But then v is adjacent to v is nonadjacent to v. Again, v cannot be adjacent to both v and v (else there is a chair at v). Therefore, v cannot be adjacent to v (else v must be adjacent to v and v because v is nonadjacent to v (else v must be adjacent to v is nonadjacent to v is nonadjacent to v (else v must be adjacent to v is nonadjacent to v is nonadjacent to v is nonadjacent to v is nonadjacent to v (else v must be adjacent to v is nonadjacent to v is n

Case 2.2. There is no induced P_6 in B starting at x.

Among all neighbors of a in K choose a vertex y with maximum $|N_S(y)|$.

Assume $N_S(y) = S$, and consider two vertices b, c in $S - \{a\}$. Note that x and y are nonadjacent otherwise there is a chair. As $\{a, x\}$ is not a homogeneous set, there is a vertex v which distinguishes a and x. Now, v cannot be adjacent to both b and c, otherwise a, b, c, v, x would induce a chair. Say, v is nonadjacent to b. But then a, b, x, y, v induce a dart (if v is adjacent to y), or a chair or banner (otherwise). Thus, $N_S(y) \neq S$.

Let c be a vertex in $S - N_S(y)$, and consider a $P_4 = xazc$ in B (recall that there is no longer induced path in B between x and c). By the choice of y, there exists a vertex b in S adjacent to y but nonadjacent to z. We note that, in G^* ,

y and z are adjacent,

otherwise byazc would be a P_5 , and

x is adjacent to y if and only if it is adjacent to z,

otherwise there is a dart. Now, consider a vertex $v \in K - N(a)$. Then

v cannot be adjacent to both b and c,

otherwise xaybvc would be a P_6 in B starting at x.

Case 2.2.1. v is nonadjacent to b and adjacent to c

In this case, v cannot be adjacent to both y and z, otherwise a, b, v, y, z would induce a dart. On the other hand, v must be adjacent to y or z, otherwise byzcv would be a P_5 . If v is nonadjacent to z then b, c, y, z and v induce a banner. Thus we have

v is adjacent to z and nonadjacent to y.

Moreover,

v is nonadjacent to x,

otherwise x must be adjacent to y (else byaxv would be a P_5), hence also to z. But then byxvc is a P_5 . Now, since G^* has no homogeneous set, there is a vertex w which distinguishes v and c.

Assume first that w is adjacent to c. Then

w is nonadjacent to z,

otherwise w must be adjacent to y (else y,z,c,v,w would induce a dart), and to a (else aywcv would be a P_5), and to b (else bywcv would be a P_5). But then a,b,c,w and v induce a chair. Moreover,

w is nonadjacent to a,

otherwise w is nonadjacent to b (else a,b,c,w and v would induce a chair). But then b,c,y,z and w induce a P_5 or a banner. Therefore,

w is nonadjacent to y,

otherwise *aywcv* would be a P_5 : But then *aybwc* is a P_5 (if w is adjacent to b, or *byzcw* is a P_5 (otherwise). Thus, we must have

w is nonadjacent to c and adjacent to v.

Then

w is nonadjacent to z,

otherwise w must be adjacent to a and y (else a, c, v, z, w or y, c, v, z, w would induce a dart), and to b (else bywvc would be a P_5). But then a, b, c, v and w induce a chair. And

w is nonadjacent to y,

otherwise w must be adjacent to b (else b, y, z, v, w induce a banner), and to a (else bwvza would induce a P_5). But then a, b, c, v and w induce a chair.

Now, byzvw is a P_5 (if w is nonadjacent to b), or ybwvc is a P_5 (otherwise). This final contradiction settles Case 2.2.1. By symmetry, the case where v is adjacent to b and nonadjacent to c cannot occur.

Case 2.2.2. v is nonadjacent to both b and c

Let d be a neighbor of v in S. If d is adjacent to both y and z then d, a, y, z, c induce a dart. If d is adjacent to precisely one of y, z then d, y, z, b, c induce a chair. Thus,

d is nonadjacent to y and z.

Consider a $P_4 = xawd$ in B. We have seen that $w \in K - \{y, z\}$. Moreover,

w is nonadjacent to b and c,

otherwise xaybwd or xazcwd is a P_6 in B starting at x, and

w is adjacent to y and z,

otherwise byawd or czawd would be a P_5 in G^* . Now we are in the Case 2.2.1 by replacing c by d and z by w. Case 2.2.2 is settled, and (7) is completely proved.

Now we show that

no two vertices from K have the same neighborhood in S. (8)

Let H denote the set of all vertices from K which have the same neighbors in S. If $|H| \ge 2$ then, since H is not a homogeneous set, there must exist a vertex z outside H which distinguishes two vertices x and y from H, say z is adjacent to x and nonadjacent to y. If z is nonadjacent to two vertices in $N_S(x) = N_S(y)$ then there is a banner or a dart. Thus, z is nonadjacent to at most one vertex in $N_S(x)$. If z is nonadjacent to the vertex $a \in N_S(x)$ then $|N_S(x)| = |N_S(y)| = 2$, otherwise two vertices in $N_S(x) - \{a\}$ together with x, z, a would induce a dart. By (7), z is adjacent to a further vertex $c \in S - N_S(x)$. But then aybzc is a P_S where b is the vertex in $N_S(x) - \{a\}$. Thus, z must be adjacent to all vertices in $N_S(x)$. Since $z \notin H$, there

must be a vertex in $S - N_S(x)$ adjacent to z. This vertex together with z, x and two vertices in $N_S(x)$ induce a dart. This contradiction proves (8).

Next we prove that

every two vertices from
$$K$$
 have a common neighbor in S . (9)

Assume the contrary and let $x, y \in K$ with disjoint neighborhoods in S. Consider $a, b \in N_S(x)$, $c, d \in N_S(y)$. Since G^* contains no chair, x and y are nonadjacent. Since G^* contains no P_5 , a shortest path between x and y consists of three or four vertices. Assume first that xzy is a shortest path. Then z must be adjacent to exactly one vertex from $\{a,b\}$, say b (otherwise there is a chair or a dart), and to exactly one vertex from $\{c,d\}$, say c (by the same reason). But now axzyd is a P_5 . Hence a shortest path is of the form xzz'y. If z or z' belongs to S, say z, then z' must be adjacent to a or b (else there is a chair). But then there is a banner. Thus, z and z' both belong to K. Now, if a is adjacent to z' then z' must be adjacent to c and d (otherwise xaz'yc or xaz'yd would be a P_5). But then x,a,z',c and d induce a chair. Hence a,b are nonadjacent to z', and so, z must be adjacent to both a and b (otherwise axzz'y or bxzz'y would be a P_5). But then a,b,x,z and z' induce a dart. This contradiction proves (9).

Finally, we claim that

$$d_S(x) = 2 \text{ for all } x \in K. \tag{10}$$

Assume $d_S(x) \ge 3$ for some $x \in K$. As G^* is p-connected, there is some vertex $y \in K - \{x\}$. Moreover, by (8) and (9), $N_S(x) \cap N_S(y) \ne \emptyset$, and at least one of $N_S(x) - N_S(y)$, $N_S(y) - N_S(x)$ is nonempty. Thus, if $|N_S(x) \cap N_S(y)| \ge 2$ then there is a banner (if x and y are nonadjacent) or a dart (otherwise). If $|N_S(x) \cap N_S(y)| = 1$ then both $|N_S(x) - N_S(y)| = 1$ then both $|N_S(x) -$

Now let $a,b,c \in S$ and $x,y \in K$ such that x is adjacent to a,b and y is adjacent to b,c. It is clear that x and y must be adjacent, otherwise there is a P_5 . Note that there must be further vertices in G^* , otherwise G^* is not p-connected. It follows from (8) and (9) that there are either vertices z_i , $1 \le i \le k$, each being adjacent to b and some vertex $d_i \in S$, or precisely one vertex z which is adjacent to a and c. Now both $\{x,y,z_1,\ldots,z_k\}$ and $\{x,y,z\}$ must induce a clique, otherwise there is again a P_5 . In the first case G^* is not p-connected since there is no P_4 containing b. In the second case we obtain a 3-sun.

Lemma 3.4 Let G be a p-connected BCD-free graph. If G contains an induced P_5 then precisely one of the following statements holds.

- (i) G^* is a spider with a long leg, or a double-spider;
- (ii) G contains one of the graphs from Figure 3.

We will make use of the following observation in proving Lemma 3.4.

Observation 3.5 Let $m \ge 5$ be a fixed integer. Let H be a BCD-free graph having no homogeneous set. Let $P = v_1 v_2 \cdots v_m$ be an arbitrary induced path in H. Then precisely one of the following statements holds.

(i) H contains one of the graphs from $A_1, A_2, A_3, A_4, A_7, A_8, A_9$ and A_{11} from Figure 3;

(ii) For any vertex v outside P and any $2 \le k \le m-1$, $\{v,v_k\}$ is not a homogeneous set in the graph H[P+v] induced by $P \cup \{v\}$. Moreover, if H has no P_{m+1} then $\{v,v_k\}$ is not a homogeneous set in H[P+v] for all k.

Proof. (of Observation 3.5) Assume that (i) is false. Suppose there is some k such that $\{v, v_k\}$ is a homogeneous set in H[P+v]. Then, since H has no homogeneous set, there is a vertex w outside H[P+v] which distinguishes v and v_k . We may assume that w is adjacent to v_k and nonadjacent to v.

First, consider the case k=1, i.e. v is adjacent to v_2 and nonadjacent to all $v_j, j \geq 3$. Then v must be adjacent to v_1 otherwise v, v_1, v_2, v_3, v_4 would induce a chair. Now, w cannot be adjacent to v_3 otherwise there is a P_{m+1} starting at v (if w is nonadjacent to any $v_j, j \geq 4$), or a chair (if w is adjacent to a v_j for some $j \geq 5$), or an A_1 or A_4 induced by v_1, \ldots, v_5 and w (if w is adjacent to v_4 and nonadjacent to v_5). Therefore, w is nonadjacent to v_2 otherwise there is a dart, and so w is also nonadjacent to v_4 otherwise v, v_1, \ldots, v_4 and w would induce an v_2 . Since v_3 does not contain a v_4 or v_4 or v_4 or v_5 or v_7 is a smallest v_7 or v_7 or v_8 or v_9 or

Consider the case k=2. Note that v and v_2 are adjacent otherwise there is a banner. As H has no dart, w must be adjacent to at least one of v_1 and v_3 . Assume first that wv_1 and wv_3 both are edges of H. Then w must be adjacent to v_4 otherwise there is a banner, and nonadjacent to v_5 by the same reason. But then v_1, \ldots, v_5 and w induce an A_1 . Next, assume that w is adjacent to v_1 but nonadjacent to v_3 . Then w is nonadjacent to v_4 otherwise there is a chair (if w is nonadjacent to v_5) or an A_3 (if w is adjacent to v_5). But then w, v_1, v, v_3, v_4 and v_2 induce an A_1 . Finally, assume that w is nonadjacent to v_1 but adjacent to v_3 . Then w is adjacent to v_4 otherwise there is a dart. But then v, v_2, w, v_4, v_5 and v_3 (if w is adjacent to v_5), or v_1, \ldots, v_5 and w (otherwise) induce an A_1 . The case k=2, and by symmetry, also the case k=m-1 is settled. Now, consider the case k=m-1 is a banner. k=1 and k=1 otherwise there is a dart, say k=1 and k=1 otherwise there is a dart, say k=1 and k=1 otherwise there is a dart, say k=1 and k=1 otherwise there is a dart. By the same reason, k=1 is nonadjacent to k=1 hence k=1 is also nonadjacent to k=1 otherwise there is a banner. But then k=1 is nonadjacent to k=1 induce an k=1 otherwise there is a banner. But then k=1 is nonadjacent to k=1 induce an k=1 induce an k=1 otherwise there is a banner. But then k=1 is nonadjacent to k=1 induce an k=1 induce an k=1 otherwise there is a banner. But then k=1 induce an k=

Proof. (of Lemma 3.4) Assume (ii) is false. We will prove that (i) holds. Note that the assumption implies that G^* also does not contain a graph from Figure 3 because G^* is (isomorphic to) an induced subgraph of G.

Let $P = v_1 v_2 \cdots v_m$ be a longest induced path in G^* . By the assumption, $5 \le m \le 7$. If $G^* = P$ then G^* is a spider with a long leg (if $m \ne 7$), or a double–spider (if m = 7), and we are done. Suppose $G^* \ne P$. Then, since G^* is connected, there exists a vertex in $G^* - P$ adjacent to a vertex in P. We first note that, for every vertex v outside P,

if
$$N_P(v) \neq \emptyset$$
 then $2 < |N_P(v)| < 3$. (11)

Otherwise G^* would have a P_{m+1} or a chair (if $|N_P(v)| = 1$), or an A_1, A_3, A_4, A_5 (if $|N_P(v)| = 4$), or a dart or a chair (if $|N_P(v)| \ge 5$). Next, assume $|N_P(v)| = 2$. Then $N_P(v) \ne \{v_1, v_2\}$ and $N_P(v) \ne \{v_{m-1}, v_m\}$. Otherwise $\{v, v_1\}$, respectively, $\{v, v_m\}$ would be a homogeneous set in the graph induced by $P \cup \{v\}$, contradicting Observation 3.5. Moreover, if $N_P(v) = \{v_1, v_m\}$ then m = 5 otherwise G^* would have an A_7 or an A_9 . Furthermore, if $N_P(v) \ne \{v_1, v_m\}$ then the two vertices from $N_P(v)$ must be adjacent otherwise

 G^* would have a banner. If $N_P(v) = \{v_k, v_{k+1}\}$ then k = 2 or k = m - 2, otherwise G^* would have an A_6 . In summary, we have:

If
$$|N_P(v)| = 2$$
 then $N_P(v) = \{v_2, v_3\}$ or $\{v_{m-2}, v_{m-1}\}$, or $m = 5$ and $N_P(v) = \{v_1, v_5\}$. (12)

We now consider vertices v with $|N_P(v)| = 3$. First, $N_P(v)$ cannot form a subpath $v_{k-1}v_kv_{k+1}$ of P otherwise $\{v, v_k\}$ would be a homogeneous set in the graph induced by $P \cup \{v\}$, contradicting Observation 3.5. Thus, we have:

If
$$|N_P(v)| = 3$$
 then $m \neq 5$ and $N_P(v) = \{v_1, v_5, v_6\}$, or $m = 6$ and $N_P(v) = \{v_1, v_2, v_6\}$, or $m = 7$ and $N_P(v) = \{v_2, v_3, v_7\}$. (13)

Otherwise G^* would have an A_2 , A_4 or a banner. For convenience, we will use the following notion: For $I \subseteq \{1, ..., m\}$ let M_I denote the set of all vertices v in G^* such that $N_P(v) = \{v_i \mid i \in I\}$. We also write M_{126} instead of $M_{\{1,2,6\}}$, etc. With this notion, we have:

$$M_{23}, M_{m-2;m-1}, M_{126}, M_{156}$$
 and M_{237} induce cliques. (14)

Otherwise G^* would have a dart. We now discuss three subcases according to the possibilities of m.

Case 1. m = 5

That is, G has no P_6 . Assume that there is a vertex v with $N_P(v) = \{v_1, v_5\}$. Then $P \cup \{v\}$ induces a C_6 C and by applying Observation 3.5 for the P_5 's on C it follows that $G^* = C$. Thus, G^* is a double–spider. Hence we may assume that $M_{15} = \emptyset$. Then, (11), (12) and (13) yields:

If
$$N_P(v) \neq \emptyset$$
 then $N_P(v) = \{v_2, v_3\}$, or $N_P(v) = \{v_3, v_4\}$.

Since G^* has no A_5 and no P_6 ,

if
$$M_{23} \neq \emptyset$$
 then $M_{34} = \emptyset$, and vice versa.

By symmetry, we may assume that $M_{23} \neq 0$. Now, we are going to show that G^* is a spider with a long leg. By (14),

at most one vertex in
$$M_{23}$$
 has no neighbor in $G^* - (P \cup M_{23})$,

otherwise these vertices would form a homogeneous set in G^* . Moreover,

every vertex in
$$M_{23}$$
 has at most one neighbor in $G^* - (P \cup M_{23})$,

for, if $x \in M_{23}$ has two neighbors x', x'' in $G^* - (P \cup M_{23})$ then $\{x, x''\}$ would be a homogeneous set of the graph induced by the $P_5 = x'xv_3v_4v_5$ and x'', contradicting Observation 3.5. Furthermore,

no two vertices in
$$M_{23}$$
 have a common neighbor in $G^* - (P \cup M_{23})$,

For, if $x_1, x_2 \in M_{23}$ are adjacent to $y \in G^* - (P \cup M_{23})$ then $\{x_1, x_2\}$ would be a homogeneous set of the graph induced by the $P_5 = yx_1v_3v_4v_5$ and x_2 , contradicting Observation 3.5.

Let N be the set of vertices in $G^* - (P \cup M_{23})$ adjacent to a vertex in M_{23} . Since G^* has no P_6 , the facts above show that $V(G^*) = V(P) \cup M_{23} \cup N$, and no two vertices in N are adjacent. That is, G^* is a spider with a long leg. Case 1 is settled.

Case 2. m = 6

In this case, G^* is P_7 —free. By (11), every vertex outside P has exactly 0, 2 or 3 neighbors in P, and by (12),

if
$$|N_P(v)| = 2$$
 then $N_P(v) = \{v_2, v_3\}$ or $N_P(v) = \{v_4, v_5\}$.

By (13),

if
$$|N_P(v)| = 3$$
 then $N_P(v) = \{v_1, v_5, v_6\}$ or $N_P(v) = \{v_1, v_2, v_6\}$.

Since G^* has no A_{10} and no A_4 , we have:

If
$$M_{23} \neq \emptyset$$
 then $M_{45} = \emptyset$ and vice versa. (15)

Furthermore,

if
$$M_{126} \neq \emptyset$$
 then $M_{156} = \emptyset$ and vice versa. (16)

For, if there exists $v \in M_{126}$ and $v' \in M_{156}$ then v and v' are adjacent otherwise G^* would have a A_4 induced by v_1, v_2, v_3, v_6, v and v'. But then $\{v, v_1\}$ is a homogeneous set in the graph induced by the $P_5 = v_5 v' v_1 v_2 v_3$ and v, contradicting Observation 3.5. This shows (16). Next we have

if
$$M_{23} \neq \emptyset$$
 then $M_{126} = \emptyset$ and vice versa. (17)

For, if there exists $v \in M_{23}$ and $w \in M_{126}$ then G^* would have a $P_7 = vv_3v_4v_5v_6wv_1$ (if v and w are nonadjacent) or a dart (otherwise). The facts (15), (16) and (17), and the symmetry allow us to assume that $M_{45} = \emptyset$ and $M_{126} = \emptyset$. Now,

no vertex in
$$M_{156}$$
 has a neighbor in $G^* - (P \cup M_{156})$, (18)

otherwise G^* would have a chair. By (14) and (18),

$$|M_{156}| \le 1$$
,

otherwise M_{156} would be a homogeneous set in G^* . Furthermore,

if
$$|M_{156}| = 1$$
 then no vertex in M_{23} has a neighbor in $G^* - (P \cup M_{23})$,

because, if $v \in M_{23}$ has a neighbor $v' \in G^* - (P \cup M_{23})$ then, by (18), $v' \notin M_{156}$ and is nonadjacent to the vertex w of M_{156} . But then G^* has a $P_7 = v'vv_3v_4v_5wv_1$. Thus,

if
$$|M_{156}| = 1$$
 then $|M_{23}| \le 1$,

otherwise M_{23} would be a homogeneous set in G^* . It follows that if $|M_{156}| = 1$ then $V(G^*) = V(P) \cup M_{23} \cup M_{156}$ and hence G^* is a double–spider.

If $|M_{156}| = 0$ then, as in the case m = 5, by using Observation 3.5, one can see that

every vertex in M_{23} has at most one neighbor in $G^* - (P \cup M_{23})$, and no two vertices in M_{23} have a common neighbor in $G^* - (P \cup M_{23})$.

Since M_{23} induces a clique,

at most one vertex in M_{23} has no neighbor in $G^* - (P \cup M_{23})$,

otherwise these vertices would form a homogeneous set in G^* .

Let N be the set of all vertices in $G^* - (P \cup M_{23})$ adjacent to a vertex in M_{23} . As in the case m = 5, one can see that no two vertices in N are adjacent, and $V(G^*) = V(P) \cup M_{23} \cup N$. That is G^* is a spider with a long leg. Case 2 is settled.

Case 3. m = 7

In this case we have, for every vertex v outside P such that $N_P(v) \neq \emptyset$,

if
$$|N_P(v)| = 2$$
 then $N_P(v) = \{v_2, v_3\}$ or $N_P(v) = \{v_5, v_6\}$, and if $|N_P(v)| = 3$ then $N_P(v) = \{v_1, v_5, v_6\}$ or $N_P(v) = \{v_2, v_3, v_7\}$.

Recall that, by (14), the sets M_{23} , M_{56} , M_{156} , and M_{237} induce cliques. We now are going to show that G^* is a double–spider.

First, we have

 $M_{56} \cup M_{156}$ and $M_{23} \cup M_{237}$ induce clique

(else G^* would have a dart), and

no vertex from $M_{56} \cup M_{156}$ is adjacent to every vertex from $M_{23} \cup M_{237}$

(else G^* would have an A_{10} or a chair). Next,

no vertex from M_{156} has a neighbor in $G^* - (P \cup M_{56} \cup M_{156})$

(else G^* would have a chair), hence

$$|M_{156}| < 1$$

(else M_{156} would be a homogeneous set in G^*). By symmetry, we also have

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|M_{237}| \le 1, and the vertex of M_{237} (if any) has no neighbor in G^* - (P \cup M_{23}).
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Now, as in the case m = 5, we can see that G^* is a double–spider, where $M_{23} \cup M_{237} \cup \{v_2, v_3\}$ is the set of inner vertices of one spider and $M_{56} \cup M_{156} \cup \{v_5, v_6\}$ is the set of inner vertices of the other spider. \square

4 The reconstruction technique

In this section assume that \mathcal{H} is connected. We want to find a p-connected BCD-free graph G such that the P_4 -structure of G is equal to \mathcal{H} . In the following we study the most interesting case where G has stability number at least three and is none of the special graphs from Theorem 3.2 (i)–(ii).

A vertex v is said to have a *partner* in a P_4 , say X, if v together with three vertices from X induces a P_4 . By checking all possible adjacencies between a vertex and a P_4 in a BC-free graph (see Figure 4) one easily realizes that there are four configurations where a vertex has precisely one partner (namely in cases (iv), (v), (vii) and (viii)), and one configuration where it has more than one partner (in case (vi)). We say that v has a partner in a graph if this graph contains a P_4 which has a partner for v. The following statement will be crucial for the reconstruction of p-connected BCD-free graphs, but we formulate it here in a slightly more general way.

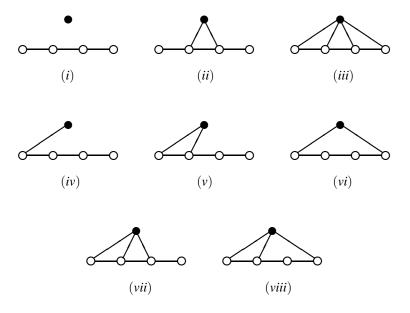


Fig. 4: All adjacencies between a vertex and a P₄ in a BC-free graph

Lemma 4.1 Let G be a graph in which every homogeneous set induces a P_4 -free graph, and let G' be a p-connected proper induced subgraph in G. If G' is not separable then there exists a vertex v outside G' such that v has a partner in G'. In particular, $G' \cup \{v\}$ is p-connected.

Proof. Since G' contains a P_4 (as it is p-connected), it cannot be a homogeneous set of G. Hence there exists a vertex v outside G' adjacent to some vertex and nonadjacent to some vertex in G'. In particular, the sets $S_1 = N_{G'}(v)$, $S_2 = G' - S_1$ are nonempty. As G' is p-connected, there is a P_4 crossing S_1 and S_2 . As G' is nonseparable, there is a P_4 P crossing S_1 and S_2 such that if two mid-points of P are in S_1 then one of the end-points of P is also in S_1 . Now, the graph induced by P and V has a P_4 containing V. That is, P is a partner in G' for V.

Now we show that, in a BC-free graph, the adjacencies of a vertex to a P_4 can be determined in a unique way from the partial knowledge of the adjacencies and the P_4 -structure. Let X be a P_4 and v a vertex from outside X. We shall say that

- X is of type 0 if v has no partner in X (see cases (i), (ii) and (iii) of Figure 4);
- X is of type 1 if v has one partner in X and the three vertices from X which induce a P₄ with v induce a P₃ (see cases (iv) and (v) of Figure 4);
- X is of type 2 if v has one partner in X and the three vertices from X which induce a P_4 with v induce a $\overline{P_3}$ (see cases (vii) and (viii) of Figure 4);
- X is of type 3 if v has more than one partner in X (see case (vi) of Figure 4).

More precisely, we prove the following:

Lemma 4.2 Let X be a P_4 in a BC-free graph and v a vertex outside X. If the adjacencies of v with respect to three vertices from X are known, then the adjacency to the fourth vertex from X can be determined from the P_4 -structure of $X \cup \{v\}$.

Proof. Let $\{w, x, y, z\}$ be the vertex set of X and assume that the adjacencies of v to x, y and z are known. We have to find out whether v and w are adjacent or not.

Clearly, the type of X can be determined from the P_4 -structure of $X \cup \{v\}$. Assume first that X is of type 0. If v has no neighbors in $\{x,y,z\}$ then v must be nonadjacent to w (this corresponds to case (i)). If v has one neighbor in $\{x,y,z\}$ then v must be adjacent to w (this is case (ii)). If v has two neighbors in $\{x,y,z\}$ then v is nonadjacent to w (again case (ii)). Finally, if v has three neighbors in $\{x,y,z\}$ then v is adjacent to w (this is case (iii)).

Assume now that X is of type 1. Then v has at most two neighbors in $\{x,y,z\}$. If v has no neighbor in $\{x,y,z\}$ then v must be adjacent to w (see case (iv)). If v has two neighbors in $\{x,y,z\}$ then v must be nonadjacent to w (see case (v)). If v has one neighbor in $\{x,y,z\}$ then we have to distinguish two cases: If X has edges wx, xy and yz, i.e. w is an endpoint of X, then v is adjacent to w if and only if v is adjacent to x. If X has edges xw, yy and yz, i.e. y is a midpoint of x, then y is adjacent to y if and only if y is adjacent to x and $\{y, y, y, z\}$ induces a y.

If X is of type 2 then v has two or three neighbors in $\{x, y, z\}$. In the first case, v must be adjacent to w, in the second case v must be nonadjacent to w (see cases (vii) and (viii)).

Finally, if *X* is of type 3 then *v* has one or two neighbors in $\{x, y, z\}$. In the first case, *v* must be adjacent to *w*, in the second case *v* must be nonadjacent to *w* (see case (vi)).

Note that the previous two lemmas do not hold for arbitrary graphs.

Now we sketch the principle of the reconstruction procedure. First we try to find some *starting graph* G', where G' is a BCD–free graph realization of a subhypergraph \mathcal{H}' of \mathcal{H} . This graph should have the property that the adjacencies of all vertices outside G' with respect to G' can be determined in a unique way from the P_4 –structure. Furthermore, G' should not be separable. The details how to find such a graph are spelled out later. Then we repeatedly extend the starting graph G' by a vertex which has a partner in the current subgraph. If G' is not separable then, by Proposition 3.1 and Lemma 4.1, such a vertex always exists (otherwise there is no realization of \mathcal{H} as a BCD–free graph). Moreover, by Lemma 4.2, the adjacencies of a newly added vertex with respect to all the previously added vertices can be determined in a unique way (otherwise, again, there is no realization of \mathcal{H} as a BCD–free graph).

More precisely, let v_1, \ldots, v_k be a numbering of the vertices from G - G' such that each v_i induces a P_4 with some three vertices from $G' \cup \{v_1, \ldots, v_{i-1}\}$. We want to find out the neighbors of v_j in $G' \cup \{v_1, \ldots, v_{j-1}\}$. For that purpose we first determine the neighbors of v_j in G' (which is possible by the above assumption). Now assume inductively that all neighbors of v_j in $G' \cup \{v_1, \ldots, v_{i-1}\}$ are already known (with $1 \le i < j$). We consider a P_4 , say $\{a, b, c, v_i\}$, with three vertices $a, b, c \in G' \cup \{v_1, \ldots, v_{i-1}\}$. By Lemma 4.2, it can be determined from the P_4 -structure whether v_i is adjacent to v_i or not.

It remains to find some suitable starting graph. The choice of the starting graph is crucial. Not every graph is suitable in the sense that the adjacencies of the vertices outside are uniquely determined by the P_4 -structure. We consider the collection of graphs depicted in Figure 3. Note that these graphs are p-connected, have stability number at least three and none of them is separable. Furthermore, as shown in

Theorem 3.2, at least one of them occurs as an induced subgraph in *G*. We now prove that all these graphs have the desired property.

Lemma 4.3 Let G' be any of the graphs from Figure 3 and let v be a vertex from outside G'. Then, in a BCD-free graph, the adjacencies of v with respect to G' can be determined in a unique way from the P_4 -structure of $G' \cup \{v\}$.

Proof. Consider first a P_5 in an arbitrary of the graphs A_i from Figure 3. Once the adjacencies of v to such a P_5 are known, we can proceed similarly as this has been proposed above. We extend the P_5 successively to the whole subgraph A_i by adding a vertex which has a partner in the current subgraph and determine whether v is adjacent to this vertex or not. In this way we obtain all adjacencies of v with respect to A_i .

Denote the vertices of the P_5 in the natural order by a,b,c,d,e. Let further X and Y be the P_4 s induced by $\{a,b,c,d\}$ resp. $\{b,c,d,e\}$ and v be a vertex from outside. Assume first that X is of type 0. If Y is also of type 0 then v must be nonadjacent to the P_5 (note that in a dart–free graph a vertex cannot be adjacent to all vertices of a P_5). If Y is of type 1 then v must induce a P_4 together with c,d,e. In this case v is either adjacent to b,c or to e only. If Y is of type 2 then v must induce a P_4 with b,d,e. This means that v is either adjacent to a,b,c,d or to b,c,e. We can find out the correct alternative by checking whether $\{a,v,d,e\}$ induces a P_4 or not. Clearly Y cannot be of type 3.

Assume now that X is of type 1 and v induces a P_4 with a,b,c (in the following we omit the symmetric cases which only exchange the role of X and Y). If Y is also of type 1 then v is adjacent to a and e. If Y is of type 2 then v is adjacent to c,d,e. Again Y cannot be of type 3. If X is of type 1 and v induces a P_4 with b,c,d then Y can only be of type 1 or 3. If Y is of type 1 then v is either adjacent to a,b or to d,e. If Y is of type 3 then v is adjacent to a,b,e.

Assume that X is of type 2 and v induces a P_4 with a,b,d. If Y is of type 2 and $\{b,v,d,e\}$ induces a P_4 then v is adjacent to b,c,d. On the other side, if Y is of type 2 and $\{b,c,v,e\}$ induces a P_4 then v is adjacent to a,c,d,e. Assume that X is of type 2 and v induces a P_4 with a,c,d. If Y is of type 2 and $\{b,v,e,d\}$ forms a P_4 then v is adjacent to a,b,c,e. If $\{c,b,v,e\}$ forms a P_4 then v is adjacent to a,b,d,e. Clearly, in both cases Y cannot be of type 3. Finally, the case where both X and Y are of type 3 cannot occur.

We have shown that the neighbors of v with respect to the P_5 can be determined from the P_4 -structure with the exception of three cases, namely where

- (i) v is adjacent either to b, c or to e
- (ii) v is adjacent either to a or to c,d
- (iii) v is adjacent either to a, b or to d, e.

We can find out the correct alternatives by considering also the remaining vertices of the subgraph A_i .

Consider the graph A_1 and let f be the sixth vertex which is adjacent to a, b, c, d. In order to decide (i) note that in both of the two possible cases v must be nonadjacent to f. If $\{v, b, f, d\}$ induces a P_4 then v is adjacent to b, c, otherwise to e. For (ii) note that in the first case v must be nonadjacent to f, in the second case v must be adjacent to f. If $\{v, a, f, d\}$ induces a P_4 then v is adjacent to f, otherwise to f. In (iii) we obtain that in the first case f may be adjacent to f or not, in the second case f must be nonadjacent to f. If f and f induces a f then f is adjacent to f this is not the case and if f and f forms a f then f is adjacent to f to the rewise to f.

In A_2 the sixth vertex f is adjacent to a, b, e. For (i) note that in the first case v must be nonadjacent to f, in the second case v must be adjacent to f. If $\{v, b, f, e\}$ induces a P_4 then v is adjacent to b, c, otherwise to

e. For (ii) verify that in both cases v must be nonadjacent to f. If $\{v, a, f, e\}$ induces a P_4 then v is adjacent to a, otherwise to c, d. In (iii) we obtain that in the first case v must be adjacent to f, in the second case v may be adjacent to f or not. If $\{c, b, f, v\}$ induces a P_4 then v is adjacent to d, e, f. If this is not the case and if $\{b, f, e, v\}$ forms a P_4 then v is adjacent to d, e, otherwise to a, b.

In A_3 the sixth vertex f is adjacent to a,b,d,e. For (i) we see that in both cases v must be nonadjacent to f. If $\{v,b,f,d\}$ induces a P_4 then v is adjacent to b,c, otherwise to e. For (ii) again in both cases v must be nonadjacent to f. If $\{v,a,f,e\}$ induces a P_4 then v is adjacent to a, otherwise to c,d. In (iii) we obtain that in both cases v must be adjacent to f. Now, if $\{v,f,d,c\}$ is a P_4 then v is adjacent to a,b, otherwise to d,e.

Finally, in A_4 the sixth vertex f is adjacent to a, c, d. In order to decide (i) note that in both of the two possible cases v must be nonadjacent to f. Clearly, if $\{v, b, a, f\}$ induces a P_4 then v is adjacent to b, c, otherwise to e. For (ii) note that in both cases v must be adjacent to f. If $\{v, f, d, e\}$ induces a P_4 then v is adjacent to a, otherwise to c, d. In (iii) we obtain that in the first case v may be adjacent to f or not, in the second case v must be nonadjacent to f. If $\{v, f, d, e\}$ is a P_4 then v is adjacent to a, b, f. If this is not the case and if $\{v, a, f, c\}$ is a P_4 then v is adjacent to a, b, otherwise to d, e.

For the remaining graphs we have to use a slightly more involved argumentation (recall that we only want to find out the adjacencies of v with respect to a P_5). Consider the graph A_5 and let f and g be the vertices which are adjacent to b,c resp. c,d. For (i) we obtain that, in the first case, v must be adjacent to f whereas the adjacency to g is open. In the second case v is adjacent to at most one of f and g. If $\{v,f,c,g\}$ induces a P_4 then the second case is the correct one. If $\{v,f,g,d\}$ induces a P_4 then we are in the first case. If neither of the two P_4 s exists then we are in the second case if and only if $\{v,e,d,g\}$ induces a P_4 . The decision of (ii) follows by a symmetry argument. In (iii), v is adjacent to at most one of f and g. If $\{v,g,d,e\}$ induces a P_4 then the first case is the correct one. If $\{e,v,g,c\}$ induces a P_4 then the second case is correct. If neither of the two P_4 s exists then we are in the first case if and only if $\{v,b,c,g\}$ induces a P_4 .

In A_6 let f be the vertex which is adjacent to e and g the vertex which is adjacent to e, e. In the first case of (i) the vertex e is adjacent to at most one of e, e. In the second case e must be adjacent to e and may also be adjacent to e. If e0, e1, e2 induces a e4 then we are in the second case. Otherwise, if e1, e2, e3 does not induce a e4 then we are in the first case. Finally, if e3, e4, e6 does not induce a e4 then we are in the first case if and only if e4, e6, e7 induces a e7 induces a e8. If e9, e9 induces a e9 then we are in the first case. If both e9 do not exist then the second case is the correct one if and only if e9, e9 induces a e9 induces a e9 then we are in the first case. Assume now that e9, e9 is no e9. If e9, e9 does not induce a e9 then we are in the second case. If e9, e9 is not a e9 and e9 is a e9 then the second case is the correct one if and only if e9, e9 is not a e9 and e9 is a e9 then the second case is the correct one if and only if e9, e9 is not a e9 and e9 is a e9 induces a e9 i

In A_8 let f be adjacent to e and g adjacent to e, e, and e adjacent to e, f, g. For (i) note that in the second case e must be adjacent to f and e. If $\{v,g,b,c\}$ is a P_4 then we are in the second case. Otherwise, if $\{v,h,g,a\}$ is not a P_4 then we are in the first case. Otherwise, if $\{v,h,g,b\}$ is a P_4 then we are in the second case. For (ii) note that, in both cases, if e is adjacent to e then it is also adjacent to e. If $\{v,a,g,h\}$ induces a e then we are in the first case. Otherwise, if $\{v,g,b,c\}$ is not a e then we are in the second case. Finally, if $\{a,v,h,e\}$ or $\{v,g,h,e\}$ is a e then the first case is the correct one. In the first case of (iii) vertex e must be adjacent to e. If $\{v,d,e,f\}$ or $\{v,d,e,h\}$ is a e then we are in the first case. Otherwise, if $\{v,g,h,f\}$ or $\{v,g,h,e\}$ is not a e then we are in the second case is true if

and only if $\{c, d, v, f\}$ induces a P_4 .

In A_{10} let f be the vertex adjacent to e, g the vertex adjacent to b, c and h the vertex adjacent to d, e. In the first case of (i) the vertex v must be adjacent to g, in the second case v must be adjacent to f. In both cases v has at most one further neighbor. If $\{v,d,e,f\}$ or $\{v,h,e,f\}$ induce a P_4 then we are in the first case. Otherwise, if $\{v,c,d,h\}$ does not induce a P_4 then we are in the second case. If $\{v,c,d,h\}$ induces a P_4 then the second case is correct if and only if $\{d,h,v,f\}$ is a P_4 . In (ii), if $\{v,g,c,d\}$ is a P_4 then we are in the first case. Otherwise, if $\{v,a,b,g\}$ is not a P_4 then we are in the second case. If $\{v,g,c,d\}$ is not a P_4 and $\{v,a,b,g\}$ is a P_4 then the second case is the correct alternative if and only if $\{b,g,v,d\}$ is a P_4 . Finally, (iii) can be decided by a symmetry argument from (i).

In A_{11} let f be adjacent to e and g adjacent to f and h adjacent to g. For (i) note that in the second case e e must be adjacent to f. If one of e0, e1, e2, e3 or e4, e4, e7, e8 or e4, e6, e7, e8 or e4, e8, e8 or e8, e9, e9 or e4, e9, e9 or e4, e9, e9 or e4, e9, e9 or e4, e9, e9 or e9, e9 or e9, e9 or e9, e9, e9 or e9, e9 or e9, e9, e9 or e9, e9 or e9, e9 or e9, e9 or e9, e9, e9 or e9, e9 or e9, e9 or e9, e9, e9, e9 or e9, e9, e9 or e9, e9, e9, e9 or e9, e9,

For A_7 and A_9 case (i) is analogous to case (i) of an A_1 . The decision of case (ii) follows by a symmetry argument from (i). Case (iii) is again completely analogous to case (iii) of an A_{11} .

5 The algorithm

If \mathcal{H} is not connected then we consider the connected components of \mathcal{H} separately and, for each component, we try to find a p-connected BCD-free graph with the corresponding P_4 -structure. If all these BCD-free graphs exist then their disjoint union (or their disjoint sum) is a realization of \mathcal{H} . Hence we can assume that \mathcal{H} is connected.

The algorithm for the reconstruction of BCD–free graphs consists of three parts. In the first part, we check whether there is a graph with stability number less than three whose P_4 –structure is equal to \mathcal{H} . This is done using a method described in [2]. Then we consider the types of graphs which appear in Theorem 3.2 (i)–(ii). If there is such a *special* graph with P_4 –structure equal to \mathcal{H} then we are done (the recognition of the P_4 –structure of these special graphs is easy and left to the reader; for details see also [1]). Otherwise, we have to apply the technique described in the previous section.

Note that for a 3–sun or a headless spider with at least three legs (and with the allowed replacements of vertices by cliques) a vertex–by–vertex extension in the sense of Lemma 4.1 is not possible, since all the p–connected induced subgraphs are separable. Moreover, if \mathcal{H} is the P_4 –structure of one of these graphs or of one of the graphs from Theorem 3.2 (ii) then the underlying graph is in general not unique (i.e., there are different realizations). If G is a graph from Theorem 3.2 (ii) and G' is a p–connected induced subgraph of G (take as a simple example a P_5 , P_6 or P_7) then the adjacencies of vertices outside G' with respect to G' may not be uniquely determined. For these reasons the reconstruction technique of the previous section cannot be applied to the graphs from Theorem 3.2 (i) and (ii).

In order to find a starting graph for the reconstruction procedure we examine all subsets $\mathcal{H}' \subseteq \mathcal{H}$ of six, seven and eight vertices and check whether \mathcal{H}' is the P_4 -structure of one of the graphs A_1, \ldots, A_{11} .

Note that, if \mathcal{H}' is the P_4 -structure of a graph A_i , then the realization might not be unique: e.g., if \mathcal{H}' is the P_4 -structure of an A_{10} then there are two possible realizations since the two midpoints of the P_6 are not uniquely determined. Moreover, \mathcal{H}' may be the P_4 -structure of different graphs A_i : e.g. the graphs A_3 and A_4 have the same P_4 -structure; the graph A_5 has the same P_4 -structure as a path P_7 , etc. Hence all realizations must be considered as possible starting graphs (and can be found by a "brute force" approach, in a similar way as described in [2]). Note, however, that the number of possible starting graphs remains polynomial in the size of \mathcal{H} .

Here is an informal description of the algorithm as a whole.

Algorithm Check- P_4 -structure

Input: A connected 4–uniform hypergraph \mathcal{H} Output: A BCD–free graph G with P_4 –structure \mathcal{H} or the answer "No" if no such graph exists

- 1. Check whether \mathcal{H} is the P_4 -structure of a graph G with $\alpha(G) \leq 2$. If such a graph G exists then output G and STOP.
- 2. Check whether \mathcal{H} is the P_4 -structure of a special graph G. If such a graph G exists then output G and STOP.
- 3. For all subhypergraphs $\mathcal{H}' \subseteq \mathcal{H}$ with $6 \leq |\mathcal{H}'| \leq 8$ do:

For i = 1 to 11 do:

If \mathcal{H}' is the P_4 -structure of the graph A_i then:

Start the reconstruction procedure for each realization of \mathcal{H}' .

If it produces a graph G then check whether G is BCD-free and

 \mathcal{H} is the P_4 -structure of G. If yes then output G and STOP.

4. Output "No".

It is easy to see that the algorithm can be performed in time polynomial in the size of the hypergraph \mathcal{H} . Therefore we have shown:

Theorem 5.1 The P_4 -structure of BCD-free graphs can be recognized in polynomial time.

Corollary 5.2 The P₄-structure of claw-free graphs can be recognized in polynomial time.

Proof. Claw–free graphs are BCD–free. In Step 3 of the algorithm, instead of checking G for being BCD–free one has just to check G for being claw–free.

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