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The PASEP (Partially Asymmetric Simple Exclusion Process) is a probabilistic model of moving particles, which is of great interest in combinatorics, since it was realized that its partition function counts a certain kind of tableaux. These tableaux have several variants such as permutations tableaux, alternative tableaux, tree-like tableaux, Dyck tableaux, etc. We introduce in this context certain walks in Young's lattice, that we call *stammering tableaux* (by analogy with oscillating tableaux, vacillating tableaux, hesitating tableaux). Some natural bijections make a link with rook placements in a double staircase, chains of Dyck paths obtained by successive addition of ribbons, Laguerre histories, Dyck tableaux, etc.

Keywords: Young's lattice, tableaux, growth diagrams, Dyck paths

1 Introduction

1.1 The PASEP

The PASEP (Partially Asymmetric Simple Exclusion Process) is a probabilistic model of moving particles which motivated a lot of recent combinatorial developments. Our description of the model is very brief since we are more interested in the combinatorial objects, so we refer to [7] for a definition, and [6] for the related combinatorics. A state in this model is a binary word of length N over \circ and \bullet , and can be interpreted as a sequence of N sites, each being empty (\circ) or occupied by a particle (\bullet) . The possible transitions are :

- a factor ○ becomes • (a particle moves to the right),
- a factor ∘• becomes •∘ (a particle moves to the left),
- an initial ∘ becomes (a new particle arrives from the left),
- a final becomes (a particle exits on the right).

These 4 events occur with probabilities depending on 4 real positive parameters p, q, α , β , and by a rescaling argument we can assume p=1. For each state $\tau \in \{\circ, \bullet\}^N$, its probability in the stationary distribution is denoted p_{τ} .

A recipe to compute the stationary probability p_{τ} is the *Matrix Ansatz* of Derrida et al. obtained in [7]. Suppose that we have two operators F and E satisfying a commutation relation:

$$FE - qEF = F + E. (1)$$

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We can identify a state τ with a binary word w in F and E by the rule $\bullet \to F$, $\circ \to E$. Using (1), the resulting binary word can be put in normal form, i.e., a linear combination of E^iF^j :

$$w = \sum_{i,j>0} c_{i,j} E^i F^j$$

where $c_{i,j}$ are polynomials in q (and a finite number of them are nonzero). Then, the result is as follows:

$$p_{\tau} = \frac{\bar{p}_{\tau}}{Z_N}$$

where the nonnormalized probability \bar{p}_{τ} is $\sum_{i,j\geq 0} c_{i,j} \alpha^{-i} \beta^{-j}$, and the normalizing factor is $Z_N = \sum \bar{p}_{\tau}$ summed over $\tau \in \{\bullet, \circ\}^N$ (it can also be obtained from the normal form of $(F+E)^N$ since this expands as the sum of all binary words). A consequence is that p_{τ} and Z_N are polynomials with nonnegative coefficients in α^{-1} , β^{-1} , and q.

1.2 Tableau combinatorics

The connection of the PASEP model with permutations and statistics on them is done in [6], where Corteel and Williams used so-called *permutation tableaux*, defined as 0-1 fillings of Young diagrams with certain rules. Indeed, since each \bar{p}_{τ} is a polynomial, it is a natural to look for its combinatorial meaning, and the main result of [6] shows that this quantity is a generating function of permutation tableaux whose shape is a particular Young diagram depending on τ . In particular the partition function Z_N is a 3-variate refinement of (N+1)! with a combinatorial interpretation on permutations.

Later, other kinds of tableaux have been introduced: alternative tableaux [22], tree-like tableaux [2], and Dyck tableaux [3]. They are all variants of each other, but each has its own combinatorial properties. For example, Viennot [22] showed that the relation (1) leads to alternative tableaux, bypassing the probabilistic model. Tree-like tableaux [2] have a nice tree structure, and there is a nice insertion algorithm that permits building these object inductively. Particularly relevant to the present work, Dyck tableaux [3] connects with labelled Dyck paths called Laguerre histories (see also [11]). These various refecences make clear that all this tableau combinatorics is interesting in itself, and the link with the PASEP is sometimes not apparent.

Essentially, our *stammering tableaux* (*tableaux bégayants* in French) can be seen as another variant of these objects. However, the word "tableaux" has a different meaning here: they are not fillings of Young diagrams, and should rather be considered as a variant of *oscillating tableaux*, *vacillating tableaux*, or *hesitating tableaux* (see [5] and below). These objects are essentially obtained from the Matrix Ansatz in (1).

1.3 Realizations of the Matrix Ansatz operators

Although it is not a priori needed to compute the stationary probabilities p_{τ} , it is useful to have explicit realizations of operators E and F satisfying (1). For example, Derrida et al. provide tridiagonal semi-infinite matrices realizations of E and F that were exploited in [11].

A natural idea to realize the relation in (1) is to start from the much more common relation

$$DU - qUD = I (2)$$

where I is the identity (sometimes called the q-canonical commutation relation). Then, let

$$F = D(U+I),$$
 $E = D(U+I)U.$

It can be checked that the relation in (2) implies the one in (1), indeed:

$$FE = D(U+I)D(U+I)U = D(U+I)DU + D(U+I)DUU,$$

 $EF = D(U+I)UD(U+I) = D(U+I)UD + D(U+I)UDU,$

and we get

$$FE - qEF = D(U+I) + D(U+I)U = F + E.$$

Thus, explicit realizations of E and F can be obtained from the ones of D and U.

1.4 Walks in Young's lattice

In the particular case q=1, a classical way to realize the relation DU-UD=I is to define

$$U(\lambda) = \sum_{\mu \geqslant \lambda} \mu$$
 and $D(\lambda) = \sum_{\mu \leqslant \lambda} \mu$, (3)

where \lessdot is the cover relation in Young's lattice \mathcal{Y} , and D, U are seen as linear operators on the vector space based on \mathcal{Y} . We refer to Stanley's notion of differential poset [17] (see next section). In this setting,

- oscillating tableaux naturally appear in the expansion of $(U+D)^n\varnothing$,
- vacillating tableaux naturally appear in the expansion of $((U+I)(D+I))^n \varnothing$,
- hesitating tableaux naturally appear in the expansion of $(DU + ID + UI)^n \varnothing$.

See [5] for definitions and more on this subject. So, motivated by the Matrix Ansatz of the PASEP, it is natural to consider the tableaux appearing in similar expansions, with the powers of $F + E = D(U + I)^2$. These are our *stammering tableaux*, formally defined in the next section.

These new objects allow one to see more clearly some properties that have been investigated before in permutation tableaux and their variants. The various bijections here are rather simple and natural. In particular, there is the question of a recursive construction to make clear that there are n! such objects of size n, which can involve insertion algorithms [2, 3]. As we will see through this article, the recursive construction in our case is extremely simple. Another property is the link with earlier results by Françon and Viennot in [10]. We will see that this link becomes clear through our notion of chains of Dyck shapes (see Section 5). But perhaps the most important point is that these objects make a bridge between the tableaux combinatorics of the PASEP and the tableaux combinatorics of Young's lattice.

1.5 Organization

Sections 2 to 6 give definitions and several bijections (except Section 4 that shows that a poset of Dyck paths naturally appearing in Section 3 is a lattice). In Section 7, we consider a variant of stammering tableaux that we know how to enumerate, and Section 8 contains a few open problems.

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2 Stammering tableaux and the double staircase

We begin with a few definitions and reference to the literature. A general reference is [18].

A Young diagram is a bottom left aligned set of unit squares, for example:



Our definition respects the French convention but others exist. Such a diagram is characterized by its sequence of row lengths, from bottom to top. The previous example gives 4, 2, 1. Such a sequence is an *integer partition*, i.e., a nonincreasing sequence of positive integers. This gives a bijection between Young diagram and integer partition.

Each of the unit square in the Young diagram is called a *cell*. Each cell has four corners, and a point being a corner of at least one cell is called a *vertex* of the Young diagram.

Let \mathcal{Y} denote Young's lattice, which is the set of all Young digrams endowed with the inclusion order (seeing Young diagrams as set of cells). Let \emptyset denote its minimal element, the empty Young diagram. Let \emptyset denote the cover relation on \mathcal{Y} (and \triangleright the reverse relation).

An important property of \mathcal{Y} is that it is a *differential poset* [17].

Definition 2.1. A stammering tableau of size n is a sequence $(\lambda^{(0)}, \dots, \lambda^{(3n)}) \in \mathcal{Y}^{3n+1}$ such that $\lambda^{(0)} = \lambda^{(3n)} = \emptyset$, and:

- if $i \equiv 0$ or $1 \mod 3$ then either $\lambda^{(i)} \leq \lambda^{(i+1)}$ or $\lambda^{(i)} = \lambda^{(i+1)}$.
- if $i \equiv 2 \mod 3$ then $\lambda^{(i)} > \lambda^{(i+1)}$.

For example,

$$(\varnothing, \square, \square; \square, \square, \square; \square, \square; \varnothing)$$

is a stammering tableau of size 4. Note that for readability, there is a ";" at every three steps, i.e., at each step going down. Through the whole article, we will have two running examples to illustrate the various bijections:

$$\Lambda_1 = (\varnothing, \square, \square; \square, \square, \square; \square, \square; \square, \square; \square, \square; \varnothing).$$

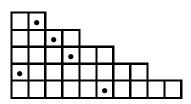
and

$$\Lambda_2 = (\varnothing, \square, \square; \square, \square, \square; \square, \square; \square, \square, \square; \square, \square; \square, \square; \square, \square; \varnothing).$$

Roby [16] and Krattenthaler [13] showed that oscillating tableaux and their variants correspond via Fomin's growth diagrams [8] to some fillings of Young diagrams. We can do the same with stammering tableaux, and we are led to the following definition:

Definition 2.2. Let $2\delta_n$ denote the *double staircase diagram* of n rows, defined as the Young diagram with row lengths $(2n, 2n-2, \ldots, 2)$. A partial filling of $2\delta_n$ with some dots, such that there is exactly one dot per row and at most one per column, is called a *rook placement* of size n.

See Figure 1 for examples. Note that it is easy to build a rook placement T' of size n inductively from a rook placement T of size n-1. When adding a new row to the bottom of T, this gives a priori 2n possible choices for the location of the dot of this new row, but n-1 of them are forbidden by the rule that there is at most one dot per column. So there remains n+1 choice for T' starting with a given T. In particular this shows that there are (n+1)! rook placements of size n.



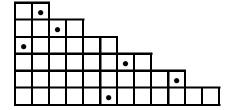


Figure 1: Rook placements in the double staircase.

Let us present the description of Fomin's growth diagrams. See [13, 16]. The idea is to assign a Young diagram to each vertex of the double staircase. So in the pictures, we will have a big Young diagram, namely the double staircase, and small Young diagrams at its vertices. Note that the terminology "growth diagram" is rather standard even if there is possible confusion with the notion of Young diagram.

In each cell of the double staircase, the Young diagram in the North-East corner is determined by the three Young diagrams in the other corners, according to the local rules given below. Starting with empty diagrams \emptyset along the West and South border of the double staircase, we can assign diagrams to all other vertices. The rules are as follows. Consider the four diagrams at the corners of a cell, then, with the notation of Figure 2:

- if $\mu \neq \nu$, then $\rho = \mu \cup \nu$;
- if $\lambda = \mu = \nu$ and the cell is empty, $\rho = \lambda$;
- if $\lambda = \mu = \nu$ and the cell contains a dot, then ρ is obtained from λ by adding 1 to its first part;
- if $\lambda \neq \mu = \nu$, then ρ is obtained from μ by adding 1 to its (k+1)st part, where k>0 is minimal such that $\lambda_k \neq \mu_k$.



Figure 2: Generic cell of a growth diagram.

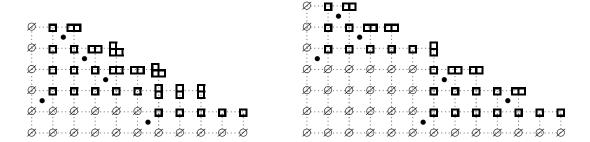


Figure 3: Growth diagrams.

The growth diagrams obtained from the rook placements in Figure 1 are in Figure 3. By following the North-East boundary, from the top-left corner to the bottom-right corner, we read a sequence of Young diagrams. The two growth diagrams in Figure 3 give our two running examples Λ_1 and Λ_2 defined at the beginning of this section.

The same bijection can be described using the Schensted insertion instead of the growth diagrams. This algorithm is described in [18, Chapter 7]. An *incomplete standard tableau* is a filling of a Young diagram with integers such that:

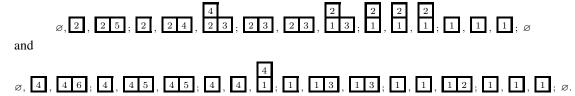
- the integers are increasing along rows (from left to right) and columns (from bottom to top),
- there are no repetition among them.

Let T be such a tableau. If k>0 is not an entry of T, let $T\leftarrow k$ denote the tableau obtained after row insertion of k (see [18, Chapter 7]). If k is an entry of T located at a corner, let $T\to k$ denote the tableau obtained after removing k.

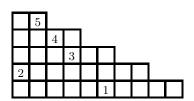
From a rook placement R of size n, we can form a sequence T_0, \ldots, T_{3n} of incomplete standard tableaux in the following way. We label the dots in R so that the dot in the kth row (from bottom to top) has label k, see Figure 4. We read the North-East border of R from the top-left corner to the bottom-right corner. This border contains 3n steps, and starting from the empty tableau T_0 , we define T_0, \ldots, T_{3n} in such a way that:

- if the ith step is horizontal, at the top of a column which contains no dot, then $T_i = T_{i-1}$,
- if the *i*th step is horizontal, at the top of a column which contains the dot with label k, then $T_i = T_{i-1} \leftarrow k$,
- if the ith step is vertical, at the right of a row which contains the dot with label k, then $T_i = T_{i-1} \to k$.

For example, the rook placements in Figure 4 respectively give the sequences



If we forget the integer entries, the sequence of shapes of the incomplete standard tableaux T_0, \ldots, T_{3n} form a stammering tableau $\lambda^{(0)}, \ldots, \lambda^{(3n)}$, and it is precisely the one associated to R via the growth diagram. This is a general fact and follows from known properties of these constructions [8, 13, 16].



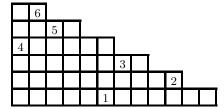


Figure 4: Rook placements in double staircase, with labeled dots.

Finally, let us present a third equivalent construction via Viennot's shadow lines [21]. We give only one example of this construction, in Figure 5 (page 8).

Start from a rook placement R in the double staircase. The idea is that each dot projects a quarterplane-like shadow to its North-East. The boundary of the union of all these shadows gives a curve, the *first shadow*. We can do the same thing with the dots left alone by the first shadow, this gives the second shadow. The other shadows are constructed in the same way. In the first picture of the example, we see that only two shadows are necessary to cover all dots of the rook placement. Now, the idea is that these shadow lines determine the first rows of the partitions in a stammering tableau as follows. Starting from 0, we read the 3n steps of the North-East boundary of the diagram, add 1 when reading a horizontal step crossing a shadow line, remove 1 when reading a vertical step crossing a shadow line, doing nothing otherwise.

The next step is to put a dot at each \(\bar{1}\)-shaped corner of the shadows. We obtain a new set of dots, which has to be a rook placement as well. The shadows of these dots gives the second rows in the stammering tableau. See the second picture in the example of Figure 5.

Going on with the successive shadows of the successive new sets of dots give the full stammering tableau. We don't give the proof that this construction is equivalent to the previous ones, and refer to [21] for more details.

Remark 2.3. We have introduced stammering tableaux using the interpretation of the operators D and U acting on Young diagrams, and given bijections with the rook placements in the double staircase using various methods. It is also possible to obtain the rook placements from the operators D and U (as abstract operators satisfying a commutation relation DU - UD = I) using the methods in [19].

Remark 2.4. Although we do not give the details here, it is possible to give *reverse local rules* for growth diagrams. See [14, Section 2.1.8]. In the notation of Figure 3, it means that if we know μ , ν , and ρ , we can recover λ and whether the cell contains a dot or not. So if we have a stammering tableaux along the North-East border of the double staircase diagram, we can apply these rules to complete the rest of the picture, and get a rook placement. This is the reverse bijection of the one presented in this section.

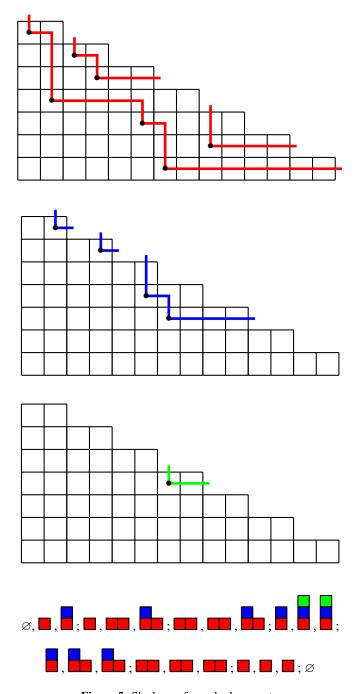


Figure 5: Shadows of a rook placement.

3 Chains of Dyck shapes

A Dyck path of length 2n is a path in \mathbb{N}^2 from (0,0) to (2n,0) with steps (1,1) and (1,-1). The two kind of steps will be denoted $\nearrow = (1,1)$ and $\searrow = (1,-1)$. The height of $(x,y) \in \mathbb{N}^2$ is its second coordinate y. Accordingly, each step in a Dyck path has an initial height and a final height, namely the heights of its starting point and ending point, respectively.

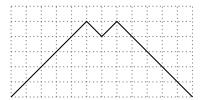
We can also see a Dyck path of length 2n as a binary word of length 2n over $\{\nearrow, \searrow\}$ such that in each prefix, there are more \nearrow than \searrow (in the weak sense). These words are called $Dyck \ words$. A prefix of a Dyck word is called a $Dyck \ prefix$.

A property of stammering tableaux or rook placements that will be important in the sequel is that we can naturally associate a Dyck path to each of them.

Definition 3.1. Let R be a rook placement in the double staircase $2\delta_n$. We define a Dyck path d(R) of length 2n + 2 as follows:

- the first step is \nearrow , the last step is \searrow ,
- if $2 \le i \le 2n+1$, the ith step is \nearrow if the (i-1)st column of R contains a dot and \searrow otherwise.

See Figure 6 for an example.



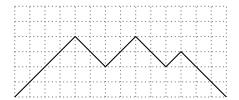


Figure 6: The Dyck paths associated to the rook placements in Figure 1.

Lemma 3.2. With the previous definition, d(R) is indeed a Dyck path.

Proof: Let $1 \le i \le 2n$. Among the first i columns of R, say that x contains a dot and y are empty (so x + y = i). In the double staircase, the first i columns entirely contain the topmost $\lfloor i/2 \rfloor$ rows, so $x \ge \lfloor i/2 \rfloor$, and $y = i - x \le \lceil i/2 \rceil$. The first i + 1 steps of d(R) contains 1 + x steps \nearrow and y steps \searrow , so the height after the (i + 1)st step is 1 + x - y. We have $1 + x - y \ge 1 + \lfloor i/2 \rfloor - \lceil i/2 \rceil \ge 0$ so that the path d(R) stays above the horizontal axis.

Instead of Dyck paths, it will convenient to use the equivalent notion given below.

Definition 3.3. The *staircase partition* of size n is $\delta_n = (n, n-1, \ldots, 1) \in \mathcal{Y}$. A *Dyck shape* of length 2n is a skew shape δ_n/λ where $\lambda \in \mathcal{Y}$ is such that $\lambda \subset \delta_{n-1}$.

We will use here an unusual notation for Young diagrams, that we call *Japanese notation*. It is obtained from the French notation by performing a 135 degree clockwise rotation. By following the upper border of a Dyck shape in Japanese notation, we recover a Dyck path. See Figure 7 for an example with n=5 and $\lambda=(3,1,1,1)$. Note that the parts of the partition correspond to the number of cells in each South-East to North-West diagonal.



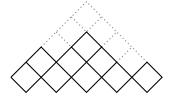


Figure 7: A Dyck shape.

Each (unit) square cell of a Dyck shape has some coordinates (x,y). They are normalized so that the bottom left cell has coordinates (0,0), the one to its North-East has coordinates (1,1), the bottom right cell has coordinates (2n-2,0), and so on. A *column* of a Dyck shape is a set of cells having the same x-coordinate, for example the Dyck shape in Figure 7 has 8 non-empty columns, one of them having 2 cells and the others only 1 cell. Similarly, a *row* of a Dyck shape is a set of cells having the same y-coordinate. In the example of Figure 7, there are three non-empty rows. The notion of diagonals should be clear, to distinguish the two different kinds, we refer to them as $\sqrt{-}$ -diagonals and $\sqrt{-}$ -diagonals.

Definition 3.4. A skew shape is called a *ribbon* if it is connected and contains no 2×2 square. Let D and E be two Dyck shapes of respective length 2n and 2n + 2, then we denote $D \subseteq E$ and say that E is obtained from D by *addition of a ribbon* if $D \subseteq E$ and the difference E/D is a ribbon.

In this definition, we assume that the two Dyck shapes are arranged so that their leftmost cells coincide (which is coherent with the way we defined the coordinates in the skew shape).

Remark 3.5. This definition is easily translated in terms of binary words over \nearrow and \searrow . Let D a dyck word, then $D \sqsubseteq E$ if and only if E is obtained from $D \searrow \searrow$ by changing a \searrow into a \nearrow (and each step \searrow of $D \searrow \searrow$ can be changed except the last one, so that there are n+1 possibilities for a path of length 2n).

Figure 8 shows the ribbons that can be added to the Dyck path of Figure 7. Note that the number of /-diagonals of these ribbons are exactly the integers from 1 to 6. This is a general fact:

Proposition 3.6. Let D be a Dyck shape of length 2n and $1 \le i \le n+1$. Then there is a unique way to add to D a ribbon whose number of f-diagonals is f.

The result is clear upon inspection and does not deserve a detailed formal proof.

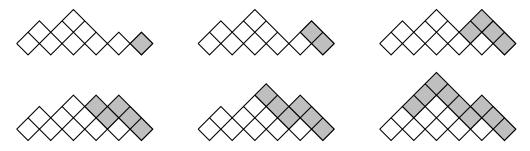


Figure 8: Addition of a ribbon to a Dyck path.

Definition 3.7. An *n-chain of Dyck shapes* is a sequence $D_1 \sqsubset D_2 \sqsubset \cdots \sqsubset D_n$ where D_i is a Dyck shape of length 2i. The biggest path D_n is called the *shape* of the chain, and we say the chains ends at D_n .

Note that from Proposition 3.6, the number of n-chains of Dyck shapes is n!.

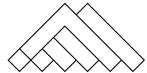
When we have an n-chain $D_1 \sqsubset D_2 \sqsubset \cdots \sqsubset D_n$, the ribbons D_i/D_{i-1} with $1 \le i \le n$ (where we take the convention $D_0 = \varnothing$) form a partition of D_n as a set of cells. We can thus represent an n-chain ending at D as a partition of D in n ribbons, see Figure 9 for an example. Conversely, a Dyck shape D of length 2n partitioned in n ribbons arise in this way if it satisfies the following condition: the right extremities of the ribbons are exactly the n cells in the bottom row of D.

Proposition 3.8. Let R be a rook placement in $2\delta_{n-1}$. Let R_i be the rook placement in $2\delta_i$ obtained by keeping only the i top rows of R (by convention, R_0 is empty so that $d(R_0) = \delta_1/\varnothing$, the unique Dyck shape of length 2, and $R_{n-1} = R$). Then $d(R_0), \ldots, d(R_{n-1})$ is an n-chain of Dyck shapes. This defines a bijection between rook placements in $2\delta_{n-1}$ and n-chains of Dyck shapes.

Proof: Let us compare $d(R_{i-1})$ and $d(R_i)$. If the dot in the ith row of R_i is on the right extremity, $d(R_i)$ is obtained from $d(R_{i-1})$ by adding $\nearrow \searrow$ at the end. In the other cases, since only one dot is added from R_{i-1} to R_i , $d(R_i)$ as a Dyck word is obtained from $d(R_{i-1})$ by replacing a \searrow with a \nearrow and adding two \searrow at the end. This shows $d(R_{i-1}) \sqsubset d(R_i)$, so $d(R_0), \ldots, d(R_{n-1})$ is indeed a chain of Dyck shapes.

We can recover the rook placement R from the chain of Dyck shapes. Indeed, let j be the index of the first step where the two paths $d(R_{i-1})$ and $d(R_i)$ differs, or j=2i+1 if $d(R_{i-1})$ is a prefix of $d(R_i)$. Then there is a dot in the (j-1)st cell of the ith row of R.

Since both sets have the same cardinality, what we have defined is a bijection.



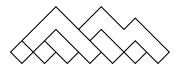


Figure 9: The chains of Dyck shapes corresponding to rook placements in Figure 1.

4 The poset of Dyck paths

The transitive and reflexive closure of the relation \square defines the structure of a graded poset on the set of Dyck paths of all possible lengths. The rank of a path is half its length, for example the minimal Dyck path (i.e., the empty path) has rank 0, and $\nearrow \searrow$ has rank 1. In terms of this poset, what we call an n-chain of shape D is a saturated chain of n elements starting at $\nearrow \searrow$ and arriving at D. Let (\mathcal{D}, \leq) denote this poset, the goal of this section is to prove that it is lattice.

Let D be a Dyck path. Its Dyck word is the infinite binary word $(d_i)_{i\geq 1}$ obtained from D by replacing \nearrow with 1, \searrow with 0, and appending an infinite sequence of 0's. Note that the rank of a Dyck path is the number of 1's in the corresponding Dyck word. Though seemingly useless, appending the final sequence of 0's slightly simplifies some statements such as the next proposition.

The height in a Dyck path D after i steps is the number of 1's minus the number of 0's among d_1, \ldots, d_i . We have $d_i \geq 0$ for $i \leq 2n$ where n is the rank of the path and $d_i < 0$ for i > 2n. We also define the height similarly for a binary word which is not *a priori* a Dyck word.

Proposition 4.1. Let $D, E \in \mathcal{D}$ and $(d_i)_{i \geq 1}, (e_i)_{i \geq 1}$ their Dyck words. We have $D \leq E$ if and only if $d_i \leq e_i$ for all i.

Proof: It is clear that if D_1 , D_2 are Dyck words, $D_1 \sqsubset D_2$ means that D_2 can be obtained from D_1 by changing a 0 into a 1. So $D \sqsubset E$ implies $d_i \le e_i$ for all i. We deduce that $D \le E$ also implies this condition.

It remains to show the other implication. So we suppose now $d_i \le e_i$ for all i, and we will show $D \le E$ by induction on the difference of ranks.

The initial case is clear: if D and E have the same rank, we get $d_i = e_i$ for all i so D = E and in particular $D \le E$. Otherwise, let M be the maximal integer such that $d_M < e_M$. In particular, $d_M = 0$ and $e_M = 1$. We define $E' = (e_i')$ by changing this $e_M = 1$ into a 0. If E' is indeed a Dyck word, we have $D \le E'$ by using the induction hypothesis. Also $E' \sqsubseteq E$ by construction, so $E' \le E$, and it follows D < E.

So it remains to show that E' is a Dyck word. If the difference of ranks is 1, we have E'=D so it is a Dyck word. So we can assume that the difference of ranks is at least 2. From $d_i \leq e_i$, we get that $h_i(E) - h_i(D)$ is increasing with i. We have that $h_M(E) - h_M(D)$ is twice the difference of rank of E and E and E and E is a least 4. So E and E is a least 2. So E is a least 2. So E is nonnegative as long as E is a Dyck word. E is a Dyck word. E

Proposition 4.2. \mathcal{D} *is a lattice.*

Proof: Let D and E be two Dyck path. To show the existence of the join operation, let us define a Dyck path $D \vee E$ by:

$$(D \vee E)_i = \max(d_i, e_i).$$

Using the previous lemma, it is clear that $D \leq D \vee E$, $E \leq D \vee E$, and $D \leq F$, $E \leq F$ implies $D \vee E \leq F$. So we only have to show that $D \vee E$ is indeed a Dyck path with this definition. Suppose for example that the length of D is bigger than that of E. We see from the definition that $D \vee E$ is obtained from D by changing some steps \searrow into \nearrow , so it is clear that the new path cannot go below height 0.

Now, we show the existence of the meet operation $D \wedge E$. First, consider the sequence c defined by

$$c_i = \min(d_i, e_i).$$

It might not be a Dyck word, for example if D=110010... and E=101010... (where the dots represent the infinite sequence of 0's). So, let us consider the smallest prefix c' of c containing more 0's than 1's. We define $D \wedge E$ as the Dyck word c'... (where the dots represent the infinite sequence of 0's). It is clear that $D \wedge E \leq D$, $D \wedge E \leq E$. Suppose that $F \leq D$ and $F \leq E$ for some Dyck path $F = (f_i)$. We have $f_i \leq c_i$, so the path F goes below height 0 after |c'| steps. We deduce that $f_i = 0$ when i is greater than |c'|. So $F \leq D \wedge E$.

5 Permutations and their profiles

As mentioned above, the number of n-chains of Dyck shapes is n!, and the goal of this section is to give a bijection with permutations. It is related with the notion of the *profile* of a permutation as defined by Françon and Viennot [10], i.e., a Dyck path encoding the location of peaks, valleys, double ascents and double descents, as defined below (the term *shape* was maybe more close to the french "forme", but it was already in use in this paper). This notion of profile gives another interpretation of the relation \square (addition of a ribbon) in Dyck paths, giving a natural bijection between chains of Dyck shapes and permutations.

Definition 5.1. Let $\sigma \in \mathfrak{S}_n$. We will take the convention that $\sigma_0 = 0$ and $\sigma_{n+1} = n+1$. The integer $\sigma_i \in \{1, \ldots, n\}$ is called:

- a peak if $\sigma_{i-1} < \sigma_i > \sigma_{i+1}$,
- a valley if $\sigma_{i-1} > \sigma_i < \sigma_{i+1}$,
- a double ascent if $\sigma_{i-1} < \sigma_i < \sigma_{i+1}$,
- a double descent if $\sigma_{i-1} > \sigma_i > \sigma_{i+1}$.

For example, if $\sigma = 42135$, 1 is a valley, 2 is a double descent, 3 and 5 are double ascents, 4 is a peak. Note that in this definition, the value σ_i , not the index i, is a peak if $\sigma_{i-1} < \sigma_i > \sigma_{i+1}$ (and similarly for the other statistics). This is not coherent with the usual definition of a descent and ascent (an index i such that $\sigma_i > \sigma_{i+1}$ or $\sigma_i < \sigma_{i+1}$), but it is nonetheless standard.

Definition 5.2. The *profile* of a permutation $\sigma \in \mathfrak{S}_n$ is a Dyck path $\Delta(\sigma)$ of length 2n, defined as follows. We see it as a binary word $w = w_1 \cdots w_{2n}$ over the alphabet $\{\nearrow, \searrow\}$, such that the factor $w_{2i-1}w_{2i}$ is:

- \nearrow if *i* is a valley of σ ,
- \searrow if i is a peak of σ ,
- \nearrow if i is a double ascent of σ ,
- \nearrow if i is a double descent of σ .

In the previous example $\sigma=42135$, we get $\Delta(\sigma)=\nearrow\nearrow\nearrow\nearrow\nearrow\nearrow\searrow\searrow\searrow\searrow$ (which is as well the Dyck path represented in Figure 7).

Remark 5.3. This notion of profile of a permutation and the associated Dyck path $\Delta(\sigma)$ has also been introduced by Brändén and Leander [4], in slightly different terms.

Let $\sigma \in \mathfrak{S}_n$ be a permutation, considered as a word $\sigma_1 \cdots \sigma_n$. We define $\sigma' \in \mathfrak{S}_{n-1}$ as what we obtain after removing n. For example, (1457236)' = 145236. More generally, by mimicking the notation for derivatives, we define $\sigma^{(0)} = \sigma$ and $\sigma^{(i+1)} = (\sigma^{(i)})'$.

The goal of this section is to prove:

Theorem 5.4. *The map*

$$\sigma \mapsto (\Delta(\sigma^{(n-1)}), \dots, \Delta(\sigma''), \Delta(\sigma'), \Delta(\sigma))$$
 (4)

defines a bijection between \mathfrak{S}_n and n-chains of Dyck shapes.

The inverse bijection will be described explicitly below. Anticipating a little, let us announce that the permutations

$$\tau = 513462$$
 and $v = 5471326$

correspond to the chains of Dyck shapes in Figure 9. We can check for example that

$$\begin{split} &\Delta(\tau^{(0)}) = \Delta(513462) = \nearrow \nearrow \nearrow \nearrow \nearrow \searrow \searrow \searrow, \\ &\Delta(\tau^{(1)}) = \Delta(51342) = \nearrow \nearrow \nearrow \nearrow \nearrow \searrow \searrow, \\ &\Delta(\tau^{(2)}) = \Delta(1342) = \nearrow \nearrow \nearrow \nearrow \searrow \searrow, \\ &\Delta(\tau^{(3)}) = \Delta(132) = \nearrow \searrow \nearrow \searrow \searrow, \\ &\Delta(\tau^{(4)}) = \Delta(12) = \nearrow \searrow \nearrow \searrow, \\ &\Delta(\tau^{(5)}) = \Delta(1) = \nearrow \searrow, \end{split}$$

which corresponds to the first chain of Dyck paths in Figure 9.

The proof of Theorem 5.4 and the definition of the inverse bijection will follow from the lemma below.

Lemma 5.5. Let $\sigma \in \mathfrak{S}_n$, then we have $\Delta(\sigma') \sqsubset \Delta(\sigma)$. If $\Delta(\sigma')$ is a prefix of $\Delta(\sigma)$, then σ is obtained from σ' by inserting n in the last position. Otherwise, let k be the index of the first step where the paths $\Delta(\sigma')$ and $\Delta(\sigma)$ differ, then:

- if k is odd, σ is obtained from σ' by inserting n just after $\frac{k+1}{2}$,
- if k is even, σ is obtained from σ' by inserting n just before $\frac{k}{2}$.

Proof: Let us compare $\Delta(\sigma')$ and $\Delta(\sigma)$. If n is at the end of σ , then $\Delta(\sigma)$ is obtained from $\Delta(\sigma')$ by adding $\nearrow \searrow$ at the end, corresponding to the double ascent n. So $\Delta(\sigma') \sqsubset \Delta(\sigma)$ (this is the addition of a ribbon with one cell).

Otherwise, n is between two other integers, i.e., there is in σ a factor i, n, j (with the convention that i = 0 if n is at the beginning of σ). We suppose first that i < j. It means that either

- j is a double ascent in σ' and a valley in σ , or
- -j is a peak in σ' and a double descent in σ .

On the Dyck paths, it means that the jth pair of steps is either $\nearrow \subseteq$ in σ' and $\nearrow \nearrow$ in σ , or $\subseteq \subseteq$ in σ' and \subseteq in σ' in σ , i.e., in each case the (2j)th step is \subseteq in σ' and \nearrow in σ . It is easily checked that the other steps do not change. So $\Delta(\sigma') \sqsubset \Delta(\sigma)$. Suppose then that i > j. It means that either

- i is a double descent in σ' and a valley in σ , or
- -i is a peak in σ' and a double ascent in σ .

On the Dyck paths, it means that the *i*th pair of steps is either \nearrow in σ' and \nearrow in σ , or \searrow in σ' and \nearrow in σ , i.e., in each case the (2i-1)st step is \searrow in σ' and \nearrow in σ . It is easily checked that the other steps do not change. So $\Delta(\sigma') \sqsubset \Delta(\sigma)$.

Note that the cases i < j and i > j we considered can be distinguished via the parity of the changed step between $\Delta(\sigma')$ and $\Delta(\sigma)$. Thus we can finish the proof of the proposition: in the first case, we can

find j from the index of the changed step and we know that n is just before j, and in the second case, we can find i from the index of the changed step and we know that n is just after i.

The inverse bijection of (4) can be described explicitly. Let (D_1,\ldots,D_n) be an n-chain of Dyck paths. We build a permutation $\sigma\in\mathfrak{S}_n$ by inserting successively $1,2,\ldots,n$. Start from $1\in\mathfrak{S}_1$, corresponding to the 1-chain of Dyck paths $(\nearrow\searrow)$. Suppose we have already inserted $1,\ldots,j$, then we insert j+1 as follows. Let $i\geq 1$ be such that the leftmost cell of the ribbon D_{j+1}/D_j is in the ith column. If i=2j+1, which means the ribbon D_{j+1}/D_j contains a single square, then j+1 is inserted in last position. Otherwise:

- if i is even and i = 2i', then j + 1 is inserted to the left of i',
- if i is odd and i = 2i' 1, then j + 1 is inserted to the right of i'.

Let us give the details for the first example of Figure 9. In this case, we have 6 ribbons, the leftmost cells of the successive ribbons are in columns 1,3,4,5,2,7. So, starting from the permutation 1:

- first i = 3, so insert 2 in the last position and get 12,
- then i = 4, so insert 3 to the left of 2 and get 132,
- then i = 5, so insert 4 to the right of 3 and get 1342,
- then i = 2, so insert 5 to the left of 1 and get 51342,
- then i = 7, so insert 6 to the right of 4 and get 513462,

Thus we get $\tau = 513462$.

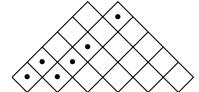
6 Laguerre histories and Dyck tableaux

One result of Françon and Viennot [10] is that the number of permutations with a given profile D is a product of integers easily described in terms of the Dyck path D. This is done via a bijection between permutations and $Laguerre\ histories$ (see [20]), the name being justified by the link with Laguerre orthogonal polynomials. To relate this with Theorem 5.4 in the previous section, we give a bijection between chains of Dyck shapes and these objects. Note that Laguerre histories were previously related to the PASEP partition function and permutation tableaux in [11].

Definition 6.1. A column of a Dyck path is *below a step* \nearrow if its topmost cell is not contiguous to another cell to its North-West. Alternatively, the *k*th column is *below a step* \nearrow if the *k*th step of the path is \nearrow . Let *D* be a Dyck path of length 2n, then a *Laguerre history* of shape *D* is a filling of *D* with *n* dots such that there is one dot in each column below a step \nearrow (and no dot in the other columns).

See Figure 10 for some examples of Laguerre histories.

If a step \nearrow in a Dyck path is from height h to h+1, the column below it contains $\lfloor \frac{h}{2} \rfloor + 1$ cells (here the *height* of the step is seen as the y-coordinate in the path in \mathbb{N}^2 with two kinds of steps, not in the skew shape). This means that a Laguerre history is a Dyck path together with a choice among $\lfloor \frac{h}{2} \rfloor + 1$ possibilities for each step \nearrow from height h to h+1, i.e., we recover the notion of *subdivided Laguerre history* (see Viennot [20, Chapter 2] and de Médicis and Viennot [15, Section 4]). In particular, it follows from [15, Section 4] that there are n! Laguerre histories of length 2n.



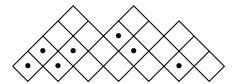


Figure 10: Laguerre histories.

Proposition 6.2. Let $D_1 \sqsubset \cdots \sqsubset D_n$ be a chain of Dyck paths of shape $D = D_n$. We define a filling of D by putting a dot in the left extremity of each ribbon D_{i+1}/D_i . Then what we obtain is a Laguerre history, and this defines a bijection between n-chains of Dyck shapes and Laguerre histories of the same shape D.

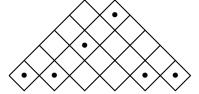
Proof: We first prove that what we obtain is indeed a Laguerre history. Let $2 \le i \le n$. The Dyck path D_i is obtained from $D_{i-1} \searrow \searrow$ by changing some step \searrow (say, this is the kth step) into a \nearrow . By construction, it means that the ith ribbon has its left extremity in the kth column of the Dyck path. We can deduce that there is exactly one dot in each column below a step \nearrow in D at the end of the process.

Then, we define the inverse bijection. Let H be a Laguerre history of shape D. To find what are the ribbons of the corresponding chain of Dyck paths, we proceed as follows. Start from the rightmost cell of the Dyck path, and follow the upper border of cells from right to left until arriving to a cell containing a dot; the path we just followed is the last added ribbon D, remove D and do the same thing to find the other ribbons. It is easy to show that the two bijections are inverses of each other.

For example, the bijection described in the previous proposition sends the chains in Figure 9 to the Laguerre histories in Figure 10.

Definition 6.3 (Aval et al. [2]). Let D be a Dyck shape of length 2n. A *Dyck tableau of shape* D is a filling of D with n dots such that there is one dot in each odd column.

See Figure 11 for some examples of Dyck tableaux.



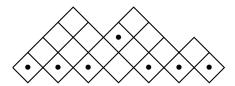


Figure 11: Dyck tableaux.

To see the equivalence between Dyck tableaux and our definition of Laguerre histories, we need the following lemma.

Lemma 6.4. Let D be a Dyck shape. Then there is a bijection between the columns of D below a step \nearrow , and its odd columns. It is such that c and $\kappa(c)$ contain the same number of cells.

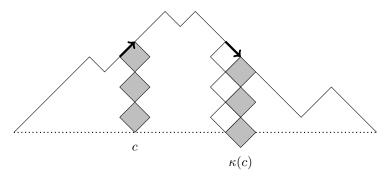


Figure 12: Definition of the bijection κ .

Proof: The bijection κ is constructed as follows. If a column c is both odd and below a step \nearrow , then $\kappa(c)=c$. This is always the case for the first column. As for the other case, let c be an even column below a step \nearrow . It will be associated to $\kappa(c)$, an odd column of the same height as c and which is not below a step \nearrow .

We use the notion of *facing steps*. If we have a step \nearrow in a Dyck path, from (x,y) to (x+1,y+1), its facing step is the step \searrow from (x',y+1) to (x'+1,y) where x'>x is minimal. Note that in this situation, x and x' have different parity, which follows because a Dyck path only visits pairs (i,j) with i+j even. Reciprocally, each step \searrow is the facing step of a unique step \nearrow , than we can also call its facing step.

To define $\kappa(c)$, we follow the illustration in Figure 12. The column c is the below a step \nearrow , say (x,y) to (x+1,y+1). Note that x+1 is even, by the assumption that c is an even column. And the number of cells of c is (y+1)/2. In the example, x=7, y=5. The step \nearrow from (x,y) to (x+1,y+1) has a facing step \searrow from (x',y+1) to (x'+1,y). Then $\kappa(c)$ is defined as the (x'+1)st column, i.e., that below the end point of this facing step \searrow .

Since the notion of facing step gives a pairing between steps \nearrow and \searrow , it is easily seen that we can recover c from $\kappa(c)$. By construction, $\kappa(c)$ is not below a step \nearrow , and x'+1, y are odd. It follows that $\kappa(c)$ has the same number of cells as c. See Figure 12.

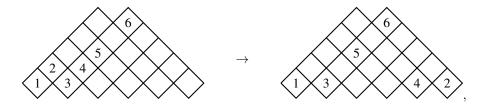
The previous lemma can be used to give a bijection between Laguerre histories of shape D and Dyck tableaux of the same shape. Let H be a Laguerre history of shape D, we can define a Dyck tableau T of shape D by the following condition :

- if a column c in H contains a dot in its ith cell (from bottom to top, for example), then the column $\kappa(c)$ in T also contains a dot in its ith cell.

This is clearly bijective.

For example, from the Laguerre histories in Figure 10, we obtain the Dyck tableaux in Figure 11. More

precisely, the correspondence between columns can be illustrated by numbering dots, giving:



and



7 A generalization

In this section, we consider a generalization of stammering tableaux where we do not require $\lambda^{(0)} = \lambda^{(3n)} = \varnothing$ anymore. Let $T_{\mu,\nu}^{(n)}$ be the number of such tableaux $\lambda^{(0)},\dots,\lambda^{(3n)}$ with $\lambda^{(0)} = \mu$ and $\lambda^{(3n)} = \nu$. We don't know how to compute this number in general, but we have a simple answer when either μ or ν is empty.

Also we need to consider a generalization of rook placements in $2\delta_n$, so in this section we do not require that there is exactly one dot per row.

Lemma 7.1. The number of fillings of $2\delta_n$ with k dots, such that there is at most one dot per row and at most one per column, is

$$\frac{(n+1)!}{(n-k+1)!} \binom{n}{k}.$$

Proof: These numbers satisfy the recursion

$$a_{n,k} = a_{n-1,k} + (2n - k + 1)a_{n-1,k-1},$$

which can be checked either on the definition with rook placements or on the given formula. The initial conditions are $a_{0,0} = 1$, $a_{n,k} = 0$ if n < 0 or k < 0 or k > n.

Proposition 7.2. Let $\lambda \in \mathcal{Y}$ with $|\lambda| = k$, and let f_{λ} be the number of standard tableaux of shape λ . Then we have

$$T_{\varnothing,\lambda}^{(n)} = (n+1)! \binom{n}{k} f_{\lambda}$$

and

$$T_{\lambda,\varnothing}^{(n)} = \frac{(n+1)!}{(k+1)!} \binom{n}{k} f_{\lambda}.$$

Proof: The idea is to use growth diagrams to build a bijection between these generalized stammering tableaux and rook placements in the double staircase together with some additional data. Note that we will here use the *reverse local rules* of growth diagrams ([14, Section 2.1.8]). Using the notation of Figure 3, it means that if we know μ , ν , ρ , we can find λ and whether the cell contains a dot or not.

Let us begin with the first equality. Let $\lambda^{(0)},\ldots,\lambda^{(3n)}$ with $\lambda^{(0)}=\varnothing$ and $\lambda^{(3n)}=\lambda$. We can put this sequence of partitions along the North-East border of $2\delta_n$ from the top left corner to the bottom right corner, and use the reverse local rules of growth diagrams to complete the picture, i.e., fill some cells with a dot and assign a Young diagram to each vertex. We obtain a rook placement R in $2\delta_n$ with n dots, and the bottom border contains a sequence $\rho^{(0)},\ldots,\rho^{(2n)}$ such that $\rho^{(i-1)}=\rho^{(i)}$ if the ith column of R contains a dot, $\rho^{(i-1)}=\rho^{(i)}$ or $\rho^{(i-1)}<\rho^{(i)}$ otherwise. This $\rho^{(0)},\ldots,\rho^{(2n)}$ can be encoded by a standard tableau of shape λ (describing the sequence of shapes without repetition) and the choice of k columns among the n columns without a dot (describing what are the indices i such that $\rho^{(i-1)}<\rho^{(i)}$). So there are $\binom{n}{k}f_{\lambda}$ such sequences for a given rook placement. Since there are (n+1)! rook placements in $2\delta_n$, we obtain $T_{\varnothing,\lambda}^{(n)}=(n+1)!\binom{n}{k}f_{\lambda}$.

The second result is similar but starting with the assumption $\lambda^{(0)} = \lambda$ and $\lambda^{(3n)} = \emptyset$. We put this sequence along the North-East border of $2\delta_n$, and the reverse local rule of growth diagrams are performed. We obtain a partial rook placement R in $2\delta_n$ with n-k dots, and the left border of $2\delta_n$ is a sequence $\rho^{(0)}, \ldots, \rho^{(n)}$ such that $\rho^{(i-1)} = \rho^{(i)}$ if the ith row of R contains a dot, and $\rho^{(i-1)} \lessdot \rho^{(i)}$ otherwise. Using the previous lemma, we obtain $T_{\lambda,\emptyset}^{(n)} = \frac{(n+1)!}{(k+1)!} \binom{n}{k} f_{\lambda}$.

To illustrate the first identity, if we start from

the growth diagram is in Figure 13. Here n=4 and k=3. We get a rook placement in $2\delta_4$, and the bottom line

$$\varnothing$$
, \varnothing , \varnothing , \varnothing , \varnothing , \Box , \Box , \Box , \Box

This sequence of Young diagrams can be encoded in the standard tableau

together with the indices i = 5, 7, 9 such that the *i*th column in the growth diagram has a change in its bottom line.

And if we start from

the growth diagram is in Figure 14. Here n=5 and k=3. We get a rook placement in $2\delta_5$ with 2 rooks, together with the sequence of Young diagrams in the rightmost line:

$$\emptyset$$
, \emptyset , \square , \square , \square , \square ,

which can be encoded in the standard tableau



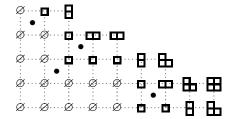


Figure 13: A growth diagram illustrating reverse local rules.

Note that we do not need to keep track of when repetitions occur in this sequence, because these correspond to rows containing a dot in the growth diagram.

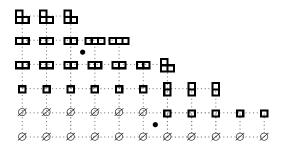


Figure 14: A growth diagram illustrating reverse local rules.

8 Open problems

The poset introduced in Section 4 is reminicent of the notion of Fomin's dual graded graphs [9], since there are n! paths from the minimal element to some element of rank n. So the problem is to find some dual order relation \preccurlyeq on the set of Dyck paths of all possible lengths, so that we have the commutation relation DU - UD = I (or some variation) for the up and down operators as in (3) where U is defined with the cover relation of \preceq . See [9] for details. Note that \preccurlyeq must be a tree in this situation. If there is such a construction, it might be related with a Hopf algebra of Dyck paths. So, defining a relevant coproduct on the algebra of Dyck path of Brändén and Leander [4] is a related question.

It is well known that standard tableaux are related with representations of the symmetric groups. Oscillating tableaux are related with that of Brauer algebras [1], and vacillating tableaux are related with that of partition algebras [12]. It would be interesting to see if our stammering tableaux have any similar algebraic meaning.

On the purely combinatorial level, there are a lot of enumerative or bijective results on Dyck tableaux, tree-like tableaux, permutation tableaux, and links with permutation statistics, q-Eulerian numbers, etc. See for example [2, 3, 11, 22]. It would be interesting to see if the combinatorial objects presented in this paper are helpful on these topics.

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