A new characterization and a recognition algorithm of Lucas cubes
Andrej Taranenko

To cite this version:

HAL Id: hal-00966379
https://hal.inria.fr/hal-00966379
Submitted on 26 Mar 2014

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers. L’archive ouverte pluridisciplinaire HAL, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d’enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.
A new characterization and a recognition algorithm of Lucas cubes

Andrej Taranenko

Faculty of Natural Sciences and Mathematics, University of Maribor, Maribor, Slovenia


Fibonacci and Lucas cubes are induced subgraphs of hypercubes obtained by excluding certain binary strings from the vertex set. They appear as models for interconnection networks, as well as in chemistry. We derive a characterization of Lucas cubes that is based on a peripheral expansion of a unique convex subgraph of an appropriate Fibonacci cube. This serves as the foundation for a recognition algorithm of Lucas cubes that runs in linear time.

Keywords: Lucas cubes, characterization, recognition algorithm

1 Introduction

Graphs based on binary strings are used as models for interconnection networks. Hypercube, being a popular interconnection scheme for multicomputers, has often been replaced by other models with similar properties comparable to those of hypercubes, where the number of vertices and edges in these alternative models does not increase as rapidly.

As such a model Fibonacci cubes have been defined in [Hsu (1993); Hsu et al. (1993)], followed by extended Fibonacci cubes [Wu, 1997] and Lucas cubes [Dedó et al., 2002]. Various studies have been made on the structure and different properties of Fibonacci cubes, Lucas cubes as well as Fibonacci-like cubes, see [Klavžar, 2005; Klavžar et al., 2011; Klavžar and Peterin, 2007; Munarini et al., 2001; Taranenko and Vesel, 2007], to name a few. We also refer to the extensive survey on Fibonacci cubes by [Klavžar, 2013]. Both, Fibonacci and Lucas cubes, also appear in connection with resonance graphs in chemistry [Taranenko and Vesel, 2007; Zigert and Berlič, 2012].

A Fibonacci string of length $n$ is a binary string $b_0b_1 \ldots b_{n-1}$ such that $b_i \cdot b_{i+1} = 0$, for $i = 0, 1, \ldots, n-2$. Equivalently, it is a binary string of length $n$ without two consecutive ones.

The Fibonacci cube $\Gamma_n$ of order $n$ has the Fibonacci strings as vertices, with two vertices being adjacent whenever they differ in exactly one coordinate. We also set $\Gamma_0 = K_1$. See Fig. 1 for Fibonacci cubes of order $n$, for $n = 0, 1, \ldots, 5$, with appropriate Fibonacci strings assigned to the vertices (these are omitted for $\Gamma_5$ for the clarity of the figure).
A Lucas string of length \( n \) is a binary string \( b_0 b_1 \ldots b_{n-1} \) such that \( b_i \cdot b_{i+1} = 0 \), for \( i = 0, 1, \ldots, n-1 \), where indices are computed modulo \( n \). In other words, Lucas string is a binary string without two consecutive ones and without one both in the first and last position.

The Lucas cube \( \Lambda_n \) of order \( n \) is the graph with Lucas strings as vertices, again, with two vertices being adjacent whenever they differ in exactly one coordinate. We set \( \Lambda_0 = K_1 \). See Fig. 2 for Lucas cubes of order \( n \), for \( n = 0, 1, \ldots, 5 \), with appropriate Lucas strings assigned to the vertices (again, these are omitted for \( \Lambda_5 \) for the clarity of the figure). Note, that vertices of \( \Lambda_n \) can be obtained from the vertices of Fibonacci cubes \( \Gamma_{n-1} \) and \( \Gamma_{n-3} \) as follows: \( V(\Lambda_n) = 0V(\Gamma_{n-1}) \cup 10V(\Gamma_{n-3})0 \) (Munarini et al., 2001).

It is known that Fibonacci cubes and Lucas cubes are median graphs (Klavzar, 2005). For median graphs several efficient recognition algorithms are known. To mention the first polynomial algorithm with complexity \( O(mn) \) presented in Jha and Slutzki (1992) and the much more advanced \( O((m \log n)^{1.41}) \) algorithm stated in Hammack et al. (2011). This raises the natural question whether a faster recognition algorithm for special families of median graphs exists. For Fibonacci cubes this question was partially answered by presenting a recognition algorithm with the complexity \( O(m \log n) \) (Taranenko and Vesel, 2007). Even more, Vesel (2013) recently answered the problem of existence of a linear recognition algorithm for Fibonacci cubes, presented in Klavzar (2013). For Lucas cubes no recognition algorithm exists to our knowledge and is presented in this paper.

The paper is structured as follows. The next section contains some basic definitions and results concerning median graphs and Lucas cubes. In Section 3 several structural properties and a characterization of Lucas cubes are given. Using these results in the final Section 4 a recognition algorithm for Lucas cubes is presented. The presented algorithm correctly recognizes a Lucas cube in linear time.

2 Preliminaries

The hypercube \( Q_n \) of order \( n \) is the graph with the vertex set containing all binary strings of length \( n \), where two vertices are adjacent whenever the two strings differ in exactly one position. Isometric graphs
of hypercubes are called partial cubes.

The Fibonacci numbers form a sequence of positive integers \( F_n \), where \( F_0 = 0 \), \( F_1 = 1 \) and for \( n \geq 2 \) satisfy the recurrence \( F_n = F_{n-1} + F_{n-2} \).

Since a Lucas string is a binary string without two consecutive ones and without one both in the first and last position, we can say that a Lucas string contains no two consecutive ones in a circular manner. Moreover, in the rest of the paper, when dealing with Lucas strings, we will always compute indices modulo \( n \), even when not explicitly stated.

For a triple of vertices \( u, v \) and \( w \) of a given graph \( G \), a vertex \( x \) of \( G \) is a median of \( u, v \) and \( w \) if \( x \) lies simultaneously on shortest paths joining \( u \) and \( v \), \( u \) and \( w \), and \( v \) and \( w \), respectively. If \( G \) is connected and every triple of vertices admits a unique median, then \( G \) is a median graph. It is well known that median graphs are partial cubes (cf. [Hammack et al., 2011]).

Let \( G \) be a connected graph with \( e = xy \) and \( f = uv \) two edges in \( G \). We say that \( e \) is in relation \( \Theta \) to \( f \) if \( d(x, u) + d(y, v) \neq d(x, v) + d(y, u) \). \( \Theta \) is reflexive and symmetric, but need not be transitive. We denote its transitive closure by \( \Theta^* \). It was proved in [Winkler, 1984] that \( G \) is a partial cube if and only if \( G \) is bipartite and \( \Theta = \Theta^* \).

For \( X \subseteq V(G) \) we denote the subgraph of \( G \) induced by the set \( X \) with \( G[X] \).

A subgraph \( H \) of a graph \( G \) is called convex, if it is connected and if any shortest path of \( G \) between two vertices of \( H \) is completely in \( H \).

Let \( H \) be a fixed subgraph of a graph \( G \), \( H \subseteq G \). The peripheral expansion \( pe(G; H) \) of \( G \) with respect to \( H \) is the graph obtained from the disjoint union of \( G \) and an isomorphic copy of \( H \), in which every vertex of the copy of \( H \) is joined by an edge with the corresponding vertex of \( H \).

For an edge \( ab \) of graph \( G \) we define:

- \( W_{ab} = \{ w \in V(G) \mid d(a, w) < d(b, w) \} \)
- \( W_{ba} = \{ w \in V(G) \mid d(b, w) < d(a, w) \} \)
\( F_{ab} = \{ xy \in E(G) \mid x \in W_{ab} \text{ and } y \in W_{ba} \} \)

\( U_{ab} = \{ w \in W_{ab} \mid w \text{ is the end vertex of an edge in } F_{ab} \} \)

\( U_{ba} = \{ w \in W_{ba} \mid w \text{ is the end vertex of an edge in } F_{ab} \} \)

Let \( ab \) be an edge of a median graph \( G \) for which \( U_{ab} = W_{ab} \). Then \( G[W_{ab}] \) is called a **peripheral subgraph** of \( G \). A \( \Theta \)-class \( E \) of a median graph \( G \) is called **peripheral**, if at least one of \( G[W_{ab}] \) and \( G[W_{ba}] \) is peripheral for \( ab \in E \). \( E \) is **internal** if it is not peripheral.

We will need the following well known lemma, cf. (Hammack et al., 2011).

**Lemma 2.1** Let \( e = ab \) be an edge of a connected bipartite graph \( G \). Then

(i) \( F_{ab} = \{ f \in E(G), e \Theta f \} \),

(ii) \( G \setminus F_{ab} \) has exactly two components.

The next theorem characterizes median graphs.

**Theorem 2.2** (Mulder, 1978) Let \( ab \) be an edge of a connected, bipartite graph \( G \). Then \( G \) is a median graph if and only if the following three conditions are satisfied:

(i) \( G[U_{ab}] \) is convex in \( G[W_{ab}] \) and \( G[U_{ba}] \) in \( G[W_{ba}] \).

(ii) \( F_{ab} \) is a matching defining an isomorphism between \( G[U_{ab}] \) and \( G[U_{ba}] \).

(iii) \( G[W_{ab}] \) and \( G[W_{ba}] \) are median graphs.

### 3 Characterization

Before we present the theorem that characterizes Lucas cubes, we will state some properties concerning this family of graphs.

**Proposition 3.1** (Klavžar and Peterin, 2007) Let \( E \) be a \( \Theta \)-class of the Lucas cube \( \Lambda_n \). Then \( |E| = F_{n-1} \).

Let \( 0^p \) denote a binary string of length \( p \geq 0 \) with all bits equal to zero, similarly \( 1^p \) is a binary string of length \( p \) with all bits equal to 1. Let \( x \) and \( y \) be two arbitrary binary strings, we write \( xy \) for the concatenation of \( x \) and \( y \).

Obviously the vertex \( 0^n \), has exactly \( n \) neighbours in \( \Lambda_n \), moreover it is the only vertex of degree \( n \) in \( \Lambda_n \) (Klavžar et al. 2011).

**Proposition 3.2** All neighbours of the vertex \( 0^n \) in the Lucas cube \( \Lambda_n \) of order \( n \geq 3 \) are of degree \( n - 2 \).

**Proof:** Let \( v = 0^n \). All the neighbours of \( v \) are binary strings with exactly one 1. Consider such a vertex \( u \) with one 1, say at \( p \)th position, \( 0 \leq p \leq n - 1 \). Since the bits at positions \( p - 1 \) and \( p + 1 \) must be 0, there are \( n - 3 \) vertices with exactly two bits equal to 1, that are adjacent to \( u \). The vertex \( v \) is also adjacent to \( u \), therefore \( u \) is of degree \( n - 2 \). Since \( u \) was arbitrarily chosen, this concludes the proof. \( \square \)

While it is known (Munarini et al., 2001) that a Lucas cubes of order \( n \) is composed from two Fibonacci cubes of order \( n - 1 \) and \( n - 3 \) with some additional edges between the two, the next proposition characterizes, how these two Fibonacci cubes are induced.
A new characterization and a recognition algorithm of Lucas cubes

Proposition 3.3 Let \( a = 0^n \in V(\Lambda_n) \) and \( ab \in E(\Lambda_n) \). Then the following hold:

(i) \( \Lambda_n[W_{ab}] \) is isomorphic to \( \Gamma_{n-1} \).

(ii) \( \Lambda_n[W_{ba}] \) is isomorphic to \( \Gamma_{n-3} \).

Proof: Since \( b \) has exactly one 1, assume it is at \( p^{th} \) position, \( 0 \leq p \leq n - 1 \). Then

\[ W_{ab} = \{ x \in V(\Lambda_n) \mid \text{where } x \text{ has 0 at } p^{th} \text{ position}\} \]

\[ W_{ba} = \{ x \in V(\Lambda_n) \mid \text{where } x \text{ has 1 at } p^{th} \text{ position}\} \]

Consider a vertex \( x \in W_{ab} \). We know that the vertex \( x \) is of the form \( b_0 \ldots b_{p-1}0b_{p+1} \ldots b_{n-1} \), which is a Lucas string. Then the binary string of length \( n - 1 \) defined as \( b_{p+1} \ldots b_{n-1}b_0 \ldots b_{p-1} \) is clearly a Fibonacci string, since binary strings \( b_0 \ldots b_{p-1} \) and \( b_{p+1} \ldots b_{n-1} \) contain no two consecutive 1s, and \( b_0 \) and \( b_{n-1} \) cannot both be 1, since they are at the first and the last position of a Lucas string. The set \( W_{ab} \) contains all Lucas string of the described form, therefore we obtain all Fibonacci strings of length \( n - 1 \) in this manner. Since two vertices of \( W_{ab} \) are connected if they differ in exactly one position, and the bit at position \( p \), in the original Lucas string, we removed with this construction was equal to 0 in all strings, \( W_{ab} \) induces a Fibonacci cube of order \( n - 1 \) in \( \Lambda_n \) and the assertion follows.

Consider a vertex \( x \in W_{ba} \). We know that the vertex \( x \) is of the form \( b_0 \ldots b_{p-1}1b_{p+1} \ldots b_{n-1} \), which is a Lucas string. Moreover, \( b_{p-1} = b_{p+1} = 0 \). Again, we construct a binary string of the form \( b_{p+2} \ldots b_{n-1}b_0 \ldots b_{p-2} \), which is of length \( n - 3 \). The rest follows the same line of thought as in (i), therefore the assertion follows.

Proposition 3.4 Let \( E \) be a \( \Theta \)-class of the Lucas cube \( \Lambda_n \). Then \( E \) is peripheral.

Proof: Let \( a = 0^n \) be the unique vertex of degree \( n \) in \( \Lambda_n \). All the edges with one end-vertex equal to \( a \) belong to different \( \Theta \) classes. Since there are \( n \) such edges and \( \Lambda_n \) contains \( n \) different \( \Theta \)-classes, we can arbitrarily choose one such edge. Let \( b \) be a vertex with exactly one 1 at \( p^{th} \) position, \( 0 \leq p \leq n - 1 \). Let \( e = ab \in E(\Lambda_n) \) and \( E = \{ f \in E(\Lambda_n) \mid e \Theta f \} \). We claim that \( E \) is peripheral with \( W_{ba} = U_{ba} \). By Proposition 3.3, the graph \( \Lambda_n[W_{ba}] \) is isomorphic to \( \Gamma_{n-3} \). A vertex \( x \in W_{ba} \) is adjacent (among others) to the vertex \( y \) which differs from \( x \) in exactly position \( p \). Since \( W_{ba} \) contains all and only vertices with 1 at position \( p \), all vertices in \( W_{ba} \) are adjacent to a vertex in \( W_{ab} \). It follows by definition of \( U_{ba} \) that \( U_{ba} = W_{ba} \) and therefore \( E \) is peripheral.

From Theorem 2.2 and Propositions 3.3 and 3.4, we immediately obtain the following corollary.

Corollary 3.5 Let \( a = 0^n \in V(\Lambda_n) \) and \( ab \in E(\Lambda_n) \). Then the graph \( \Lambda_n[U_{ab}] \) is isomorphic to \( \Gamma_{n-3} \).

Let \( H \) be a subgraph of a graph \( G \). Then \( \partial H \) is the set of all edges \( xy \) of \( G \) with \( x \in H \) and \( y \notin H \).

Theorem 3.6 There exist exactly one convex subgraph \( H \subseteq \Gamma_n \) isomorphic to \( \Gamma_{n-2} \), such that the peripheral expansion \( pe(\Gamma_n; H) \) is isomorphic to the Lucas cube \( \Lambda_{n+1} \).

Proof: Let \( H \) be a convex subgraph of \( \Gamma_n \) such that \( pe(\Gamma_n; H) \) is isomorphic to \( \Lambda_{n+1} \) (assuming such \( H \) exists).

Note that the peripheral expansion increases the degree of each vertex in the chosen subgraph \( H \) by 1 in the graph obtained by the peripheral expansion. Since \( \Lambda_{n+1} \) contains exactly one vertex of degree \( n+1 \), the vertex \( 0^n \in V(\Gamma_n) \) must be in \( H \). Moreover, the vertices \( 10^{n-1} \in V(\Gamma_n) \) and \( 0^{n-1}1 \in V(\Gamma_n) \),
which are both of degree \( n - 1 \) cannot be in \( H \), since by Proposition 3.2 all the neighbouring vertices of \( a = 0^{n+1} \in V(\Lambda_{n+1}) \) are of degree \( n - 1 \), these two would be of degree \( n \) in the graph \( pe(\Gamma_n; H) \), they would of course both be adjacent to \( a \) in this graph.

Let \( b = 10^{n-1} \in V(\Gamma_n) \). Suppose a vertex \( x \in W_{ba} \) is in \( V(H) \). Since \( H \) is connected and we have established that \( a \in V(H) \), there exists a shortest path from \( x \) to \( a \), which is completely in \( H \) (since \( H \) is convex). But \( a \in W_{ab} \), therefore any shortest path from \( a \) to \( x \) must contain an edge \( uv \) from \( F_{ab} \) (due to Lemma 2.1). By the Convexity lemma (Imrich and Klavžar [1998], p. 13), \( H \) is convex and if only if no edge of \( \partial H \) is in relation \( \Theta \) to any edge in \( H \). The edge \( ab \in \partial H \), moreover \( ab \in F_{ab} \) and is therefore in relation \( \Theta \) with \( uv \in E(H) \), which is a contradiction. So none of the vertices in \( W_{ba} \) are in \( H \).

By the same reasoning, with \( c = 0^{n-1}1 \in V(\Gamma_n) \), none of the vertices from \( W_{ca} \) are in \( H \).

Recall, that \( W_{ba} (W_{ca}) \) contains all the vertices with 1 in the first and the last position, respectively. Consider the set \( S := V(\Gamma_n) \setminus (W_{ba} \cup W_{ca}) = W_{ab} \cap W_{ac} \). Since the graphs induced by \( W_{ab} \) and \( W_{ac} \) are convex in \( \Gamma_n \), the intersection (the graph induced by \( S \)) is also convex in \( \Gamma_n \). Then every vertex \( s \in S \) is of the form \( 0b_1b_2 \ldots b_{n-2}0 \), moreover it clearly contains all such vertices where \( b_1b_2 \ldots b_{n-2} \) is a Fibonacci string. Since two vertices are adjacent if they differ in exactly one position it follows that \( S \) induces a Fibonacci cube of order \( n - 2 \). Set \( H := \Gamma_n[S] \), which is clearly the unique subgraph induced on vertices of \( S \) isomorphic to \( \Gamma_{n-2} \), so \( H \) exists.

It remains to prove, that \( pe(\Gamma_n; H) \) is isomorphic to \( \Lambda_{n+1} \). As seen, the vertices of \( H \) are all of the form \( 0b_1b_2 \ldots b_{n-2}0 \). Let all the vertices in the isomorphic copy of \( H \) (introduced by the peripheral expansion) have the same assigned Fibonacci string as the corresponding vertices in \( H \). Add a 0 to the beginning all vertices of \( \Gamma_n \), and a 1 to the beginning of all vertices in the isometric copy. In this way we obtain all Lucas strings of length \( n + 1 \). From the construction of the strings it is clear that two strings are connected in \( pe(\Gamma_n; H) \) if and only if they differ in exactly one position.

The next theorem characterizes Lucas cubes.

**Theorem 3.7** Let \( G \) be a connected bipartite graph, \( a \in V(G) \) of degree \( n \) and \( ab \in E(G) \). \( G \) is isomorphic to \( \Lambda_n \) if and only if the following conditions are upheld:

1. All the neighbours of \( a \) are of degree \( n - 2 \).
2. \( G[U_{ab}] \) is convex in \( G[W_{ab}] \).
3. \( F_{ab} \) defines an isomorphism between \( G[U_{ab}] \) and \( G[U_{ba}] \).
4. \( G[W_{ab}] (G[W_{ba}]) \) is isomorphic to \( \Gamma_{n-1} (\Gamma_{n-3}) \).
5. \( W_{ba} = U_{ba} \).

**Proof:** Suppose \( G \) is isomorphic to \( \Lambda_n \). Condition (1) is true by Proposition 3.2. Since \( \Lambda_n \) is a median graph (Klavžar [2005]), by Theorem 2.2 conditions (2) and (3) are also true. Proposition 3.3 settles the condition (4). From Proposition 3.4 and its proof the final condition is also satisfied.

For the reverse, suppose for a graph \( G \) all conditions are met. Let \( a \in V(G) \) be the vertex of degree \( n \), and \( b \in V(G) \) be an arbitrary neighbour of \( a \) (which by assumption is of degree \( n - 2 \)). Clearly, if no such \( a \) exists or if there exists a neighbour \( b \) of \( a \), such that the degree of \( b \) differs from \( n - 2 \), \( G \) is not isomorphic to a Lucas cube of order \( n \), therefore these conditions are necessary. Assign Fibonacci strings of length \( n - 1 \) to all vertices of \( G[W_{ab}] \), we will refer to them as labels. From the convexity of \( G[U_{ab}] \)
A new characterization and a recognition algorithm of Lucas cubes

in $G[W_{ab}]$ and the proof of Theorem 3.6 we can choose the labelling such that the vertices in $G[U_{ab}]$ are of the form $0b_1b_2\ldots b_{n-2}0$. The set $F_{ab}$ defines an isomorphism between $G[U_{ab}]$ and $G[U_{ba}]$, so assign to the vertices in $G[U_{ba}]$ the same Fibonacci string as their corresponding vertex in $G[U_{ab}]$. Now, add a 0 and 1 at the left hand side to all labels in $G[W_{ab}]$ and $G[W_{ba}]$, respectively. Since $U_{ba} = W_{ba}$, all the vertices have been assigned a (different) label. Moreover, the construction of the labels implies, that they are all Lucas strings of length $n$. What is left to prove is that two vertices are adjacent whenever the assigned labels differ in exactly one position. This clearly holds for all pairs of vertices, when both are either in $W_{ab}$ or $W_{ba}$. Suppose, $x \in U_{ab}$ and $y \in U_{ba}$. Then $xy \in E(G)$ whenever $xy \in F_{ab}$, it follows that the corresponding labels differ in exactly one position. By Lemma 2.1, the sets $W_{ab}$ and $W_{ba}$ are disjoint, therefore two vertices $x \in W_{ab} \setminus U_{ab}$ and $y \in U_{ba}$ are not adjacent in $G$. By construction, the labels of $x$ and $y$ differ in more than one position. It follows that $G$ is isomorphic to $\Lambda_n$. This concludes our proof. 

Note that condition (1) of Theorem 3.7 is necessary, since $b$ has been arbitrarily chosen. There exists a graph $G = pe(\Gamma_n; H)$ such that $H$ is a convex subgraph of $\Gamma_n$ isomorphic to $\Gamma_{n-2}$ where $G$ is not isomorphic to $\Lambda_{n+1}$. See Fig. 3 for an example.

![Fig. 3: A peripheral expansion $pe(\Gamma_4; H)$ where $H$ is a convex subgraph isomorphic to $\Gamma_2$](image)

4 Recognition algorithm

Theorem 3.7 is also good from algorithmic point of view since it serves as the basis for the algorithm presented with procedure $\text{LUCAS}$ for recognition of Lucas cubes. Procedure $\text{Fibonacci}(G, n, uv)$ used in procedure $\text{LUCAS}$ is from Vesel (2013) and returns ACCEPT if a given graph $G$ is isomorphic to a Fibonacci cube of order $n$, and REJECT otherwise. The input parameter $uv$ represents an edge of the input graph $G$ with one end-vertex of degree $n$. Moreover, it runs in $O(|E(\Gamma_n)|)$ time.

Before calling procedure $\text{LUCAS}$ some preprocessing of the input graph is required. It is well known that $|V(\Gamma_h)| = F_{h+2}$. A given graph $G$, with $n = |V(G)|$ and $m = |E(G)|$, is examined only if
\( n = F_{h+1} + F_{h-1} \) for some \( h \geq 1 \) and it is bipartite, otherwise graph is rejected. The computed value of \( h \) is also an input parameter of procedure \textsc{Lucas}. The input graph fulfilling these conditions is declared isomorphic to a Lucas cube of order \( h \) if procedure \textsc{Lucas} terminates without encountering REJECT statement.

In the presented procedure we denote by \( N_S(v) \) the set of all neighbours of a vertex \( v \), where neighbours are from the set \( S \).

\begin{procedure}
\textbf{LUCAS}(G, h)
\begin{algorithmic}
  \STATE \textbf{Result:} ACCEPT if \( G \) is isomorphic to \( \Lambda_h \), REJECT otherwise
  \begin{algorithmic}
    \STATE \textbf{begin}
    \STATE if \( G \) is \( K_1 \) or \( G \) is \( K_2 \) then return ACCEPT
    \STATE Find \( e = uv \in E(G) \) such that \( d(u) = h \) and \( d(v) = h - 2 \)
    \STATE if \( e \) does not exist then return REJECT
    \STATE Compute sets \( W_{uv}, W_{vu}, U_{uv}, U_{vu}, F_{uv} \)
    \STATE if \( F_{uv} \) is not a matching defining an isomorphism between \( G[U_{uv}] \) and \( G[U_{vu}] \) then
      \STATE return REJECT
    \STATE if \( G[U_{uv}] \) is not convex in \( G[W_{uv}] \) then return REJECT
    \STATE if \( U_{vu} \neq W_{vu} \) then return REJECT
    \STATE \( u' \in N_{W_{uv}}(u) \)
    \STATE \( v' \in N_{W_{vu}}(v) \)
    \STATE if Fibonacci(\( G[W_{uv}], h - 1, uu' \)) returns REJECT then return REJECT
    \STATE if Fibonacci(\( G[W_{vu}], h - 3, vv' \)) returns REJECT then return REJECT
    \STATE return ACCEPT
  \STATE \textbf{end}
\end{algorithmic}
\end{algorithmic}
\end{procedure}

Since procedure \textsc{Lucas} returns ACCEPT if and only if the conditions from Theorem 3.7 are satisfied, the following theorem follows immediately.

\textbf{Theorem 4.1} Procedure \textsc{Lucas} correctly recognizes a Lucas cube.

\textbf{Theorem 4.2} Procedure \textsc{Lucas} runs in \( O(|m|) \) time to successfully recognize a Lucas cube \( \Lambda_h \).

\textbf{Proof:} The steps from preprocessing can clearly be done in linear time. Note, that Steps 2-4 of procedure \textsc{Lucas} can be computed in \( O(m) \) time. It has been show in [Jha and Slutzki 1992] that Steps 5-7 can be performed in time linear in the number of edges of the input graph. Moreover, Step 8 can be easily executed in linear time in the number of elements of the sets. Steps 9 and 10 can be done in constant time. So the complexity of the recognition algorithm depends on the complexity of the procedure Fibonacci(\( G,h,uv \)), which runs in linear time in the number of edges of the input graph (Vesel 2013). So the time complexity of the procedure \textsc{Lucas} is linear in the number of edges, ie. \( O(|E(\Lambda_h)|) \). \hfill \Box
A new characterization and a recognition algorithm of Lucas cubes

Acknowledgements
This work has been financed by ARRS Slovenia under the grant P1-0297 and within the EUROCORES Programme EUROGIGA (project GReGAS) of the European Science Foundation. The author is also with Institute of Mathematics, Physics and Mechanics, Ljubljana.

References


